Description Logic Reasoning

Reasoning with Expressive Description Logics – p. 1/27

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- KB consistency reducible to concept consistency via internalisation
 - For logics supporting, e.g., a transitive "top" role

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- Return "C is consistent" iff C is consistent
 - Tree model property

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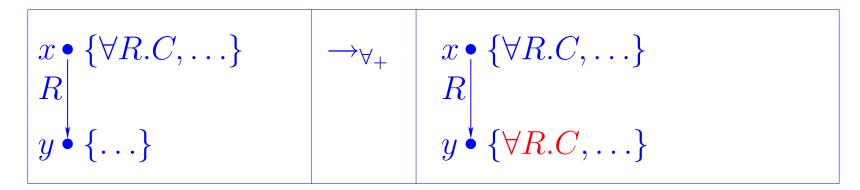
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- \square C satisfiable iff fully expanded clash free T found
 - Trivial correspondence between such a \mathbf{T} and a model of C

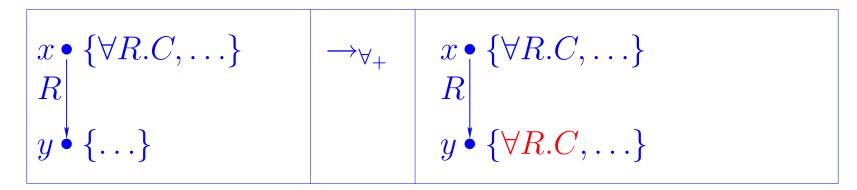
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$$\begin{aligned} x \bullet \{C_1 \sqcap C_2, \ldots\} & \to_{\sqcap} & x \bullet \{C_1 \sqcap C_2, C_1, C_2, \ldots\} \\ x \bullet \{C_1 \sqcup C_2, \ldots\} & \to_{\sqcup} & x \bullet \{C_1 \sqcup C_2, C, \ldots\} \\ & \text{for } C \in \{C_1, C_2\} \\ x \bullet \{\exists R.C, \ldots\} & \to_{\exists} & x \bullet \{\exists R.C, \ldots\} \\ & & y \bullet \{C\} \\ x \bullet \{\forall R.C, \ldots\} & \to_{\forall} & x \bullet \{\forall R.C, \ldots\} \\ & & & & x \bullet \{\forall R.C, \ldots\} \\ & & & & y \bullet \{C, \ldots\} \\ & & & & y \bullet \{C, \ldots\} \end{aligned}$$

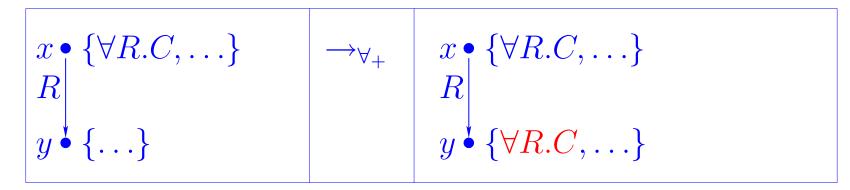


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- No longer naturally terminating (e.g., if $C = \exists R.\top$)
- Need blocking
 - Simple blocking suffices for \mathcal{ALC} plus transitive roles
 - I.e., do not expand node label if ancestor has superset label
 - More expressive logics (e.g., with inverse roles) need more sophisticated blocking strategies

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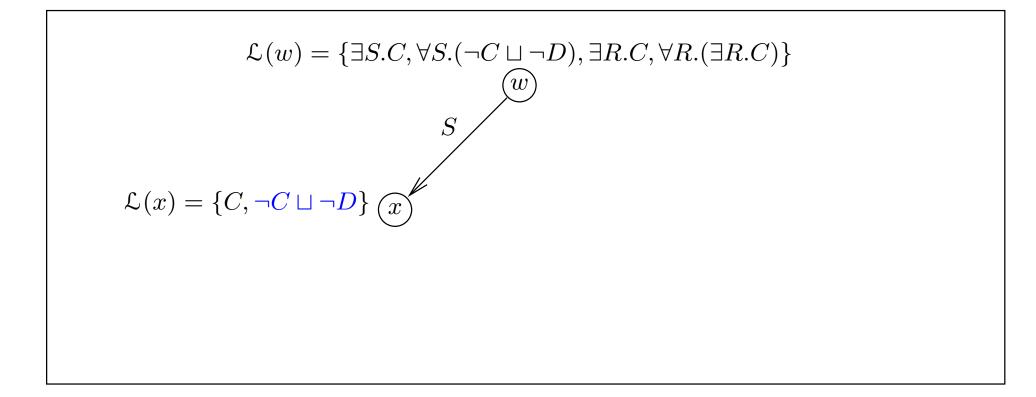
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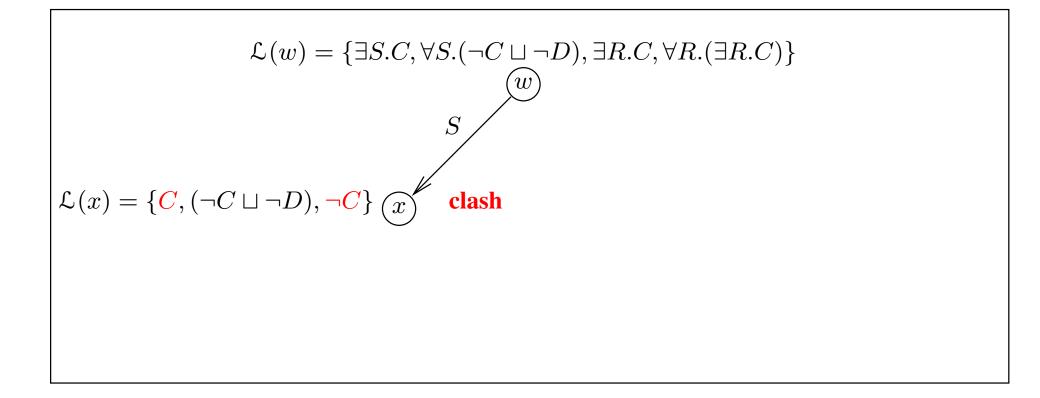
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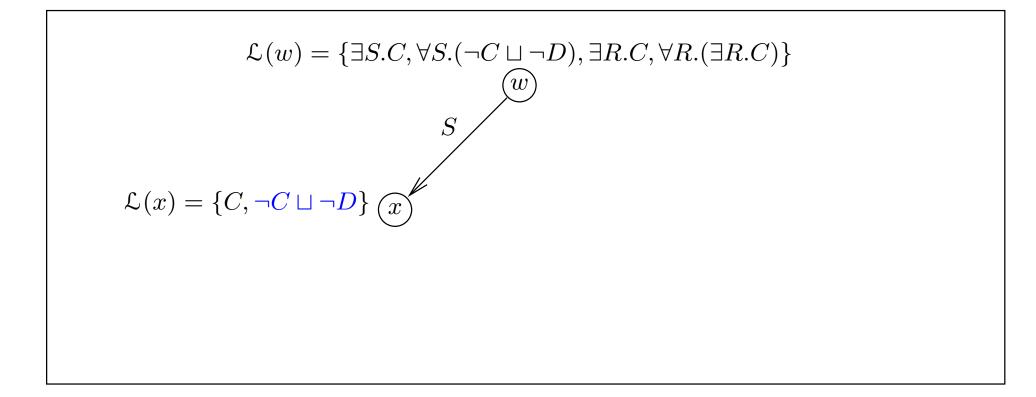
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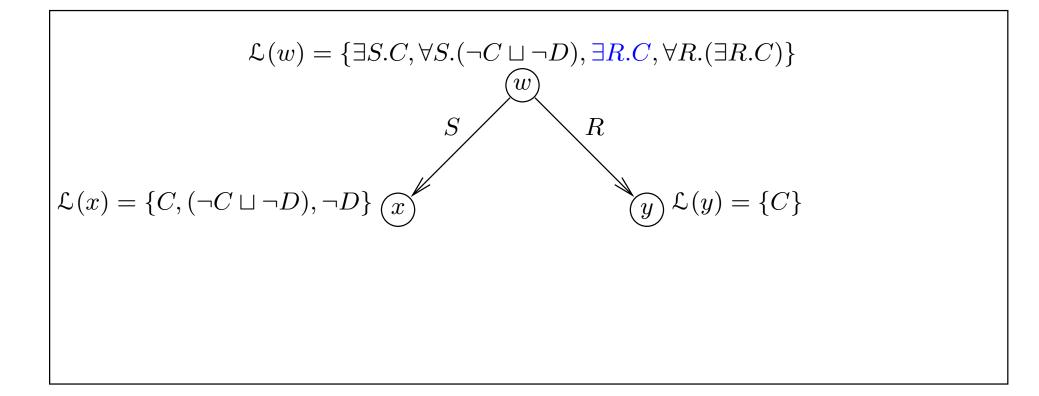
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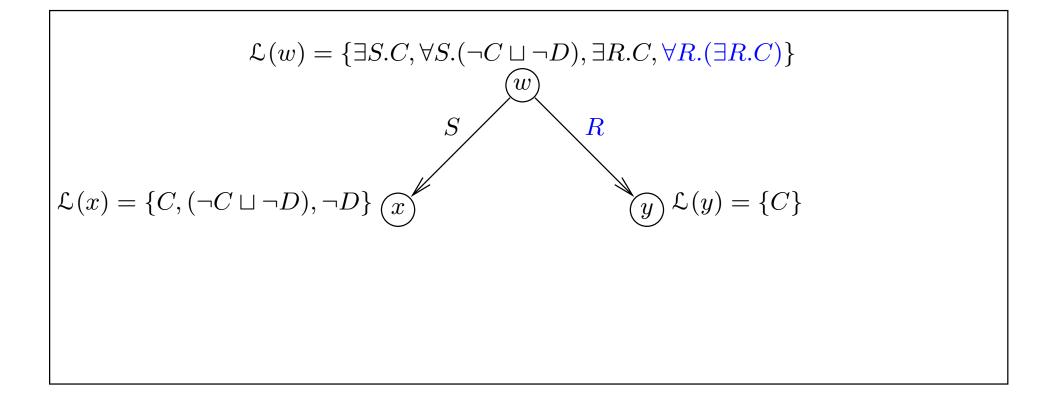


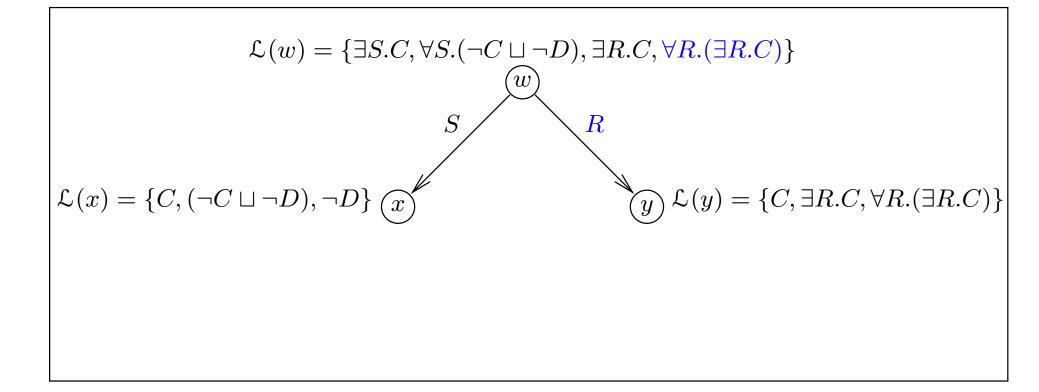


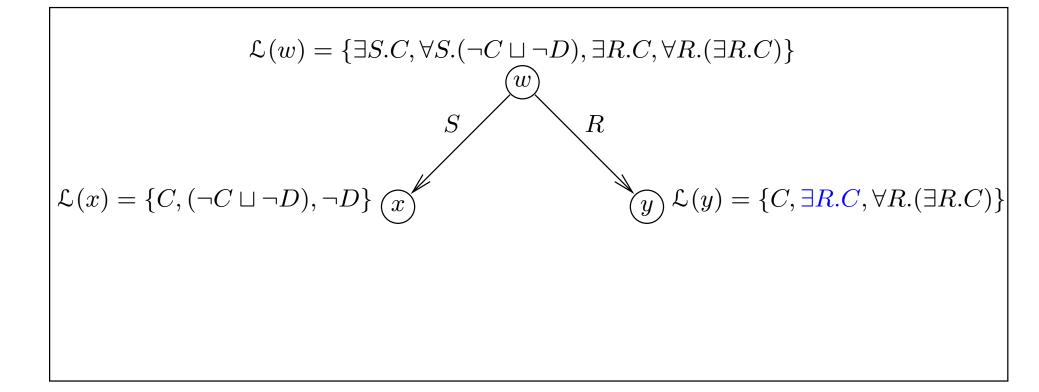
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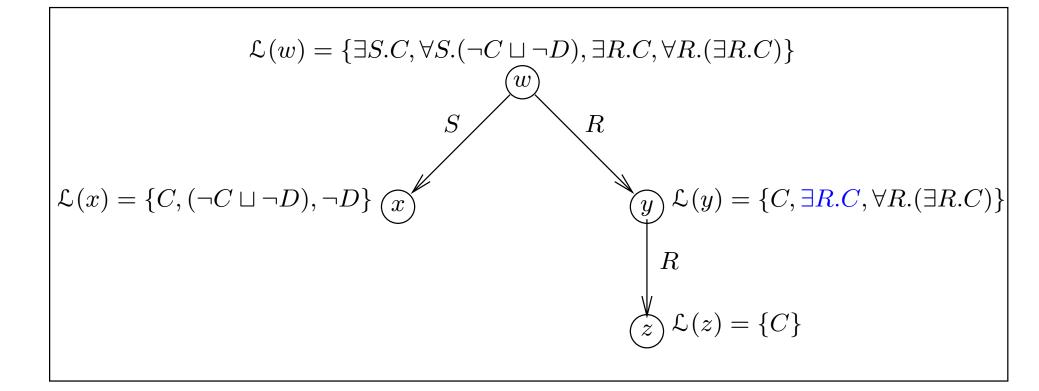
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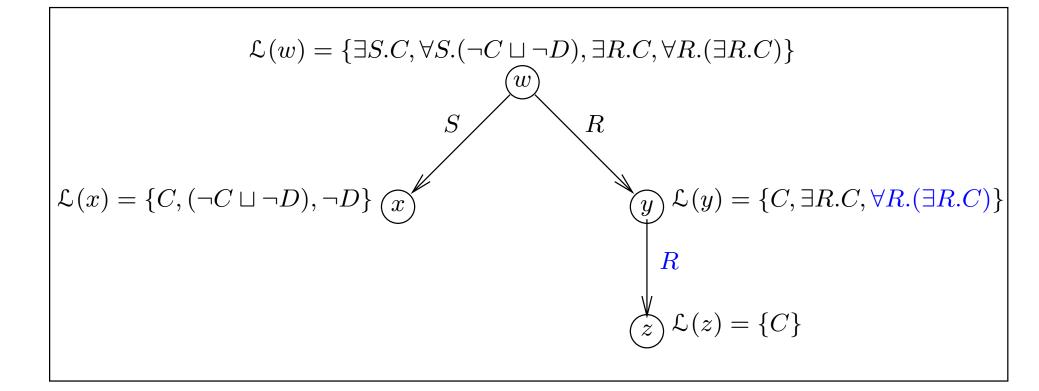


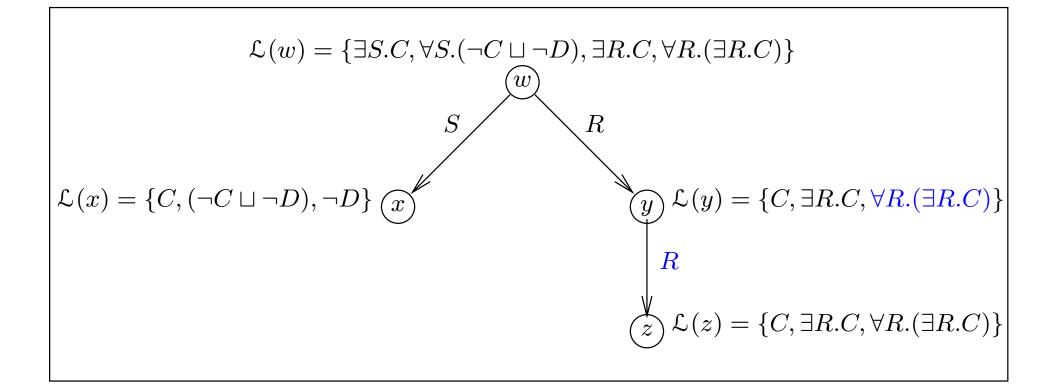


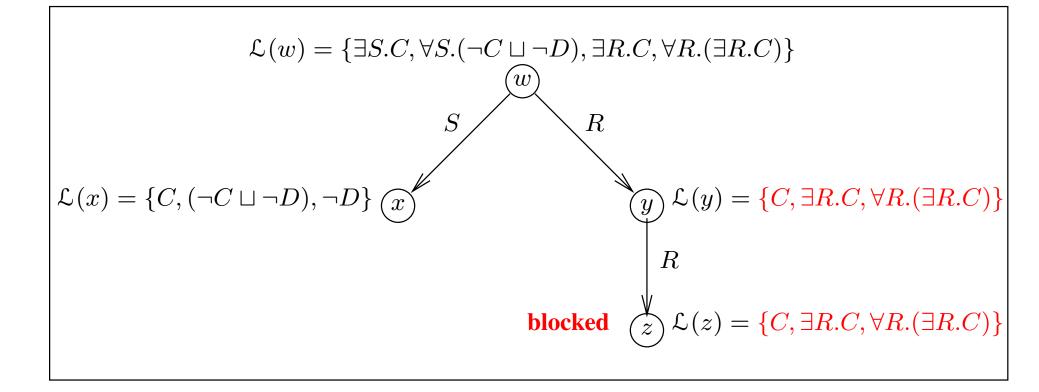




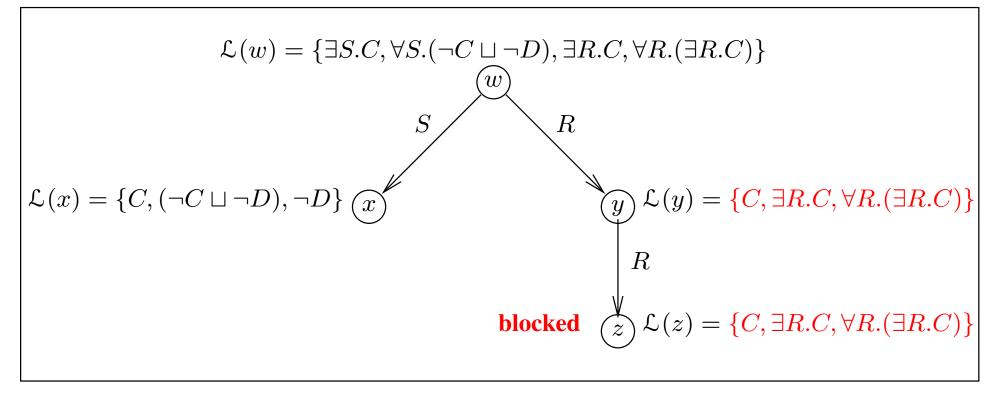






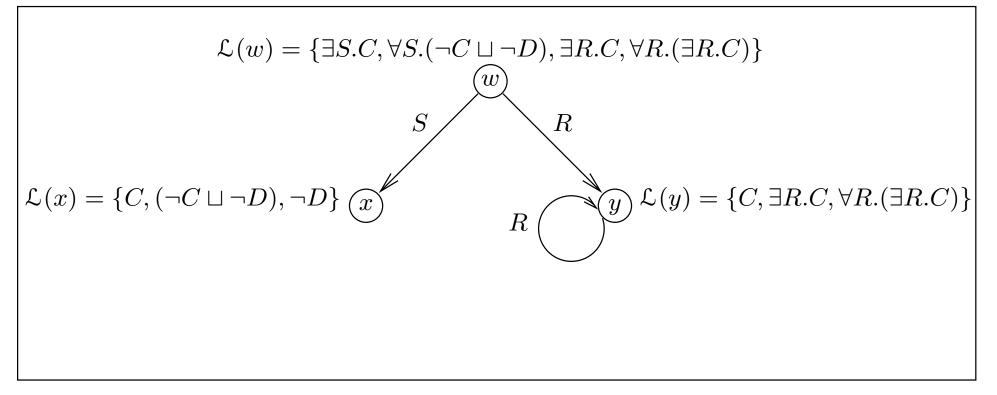


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- **Forest** instead of Tree (for Aboxes)
 - Root nodes correspond to individuals in Abox

Implementing DL Systems

Reasoning with Expressive Description Logics - p. 9/27

Problems include:

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 - Mitigated by:
 - Careful choice of algorithm
 - Highly optimised implementation

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 - **BUT** even simple domain encoding is **disastrous** with large numbers of roles

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- Optimised subsumption testing (search for models)
 - Normalisation and simplification of concepts
 - Absorption (rewriting) of general axioms
 - Davis-Putnam style semantic branching search
 - Dependency directed backtracking
 - Caching of satisfiability results and (partial) models
 - Heuristic ordering of propositional and modal expansion
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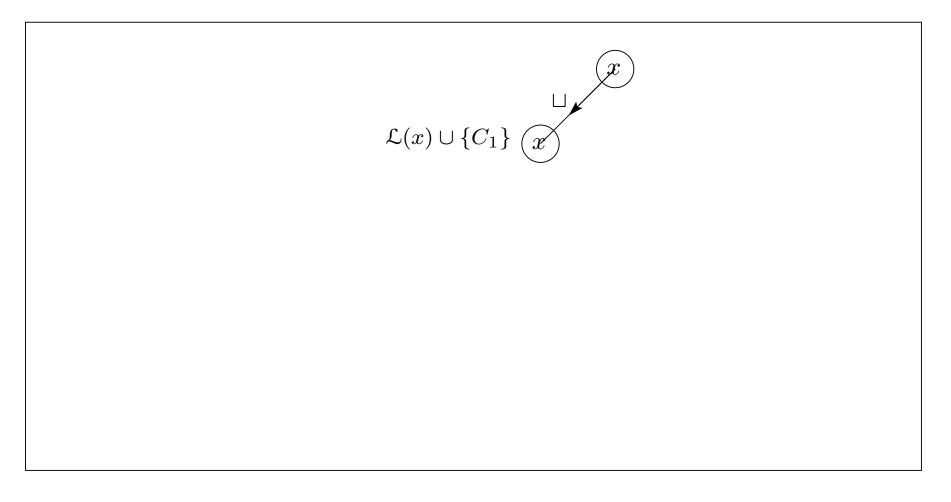
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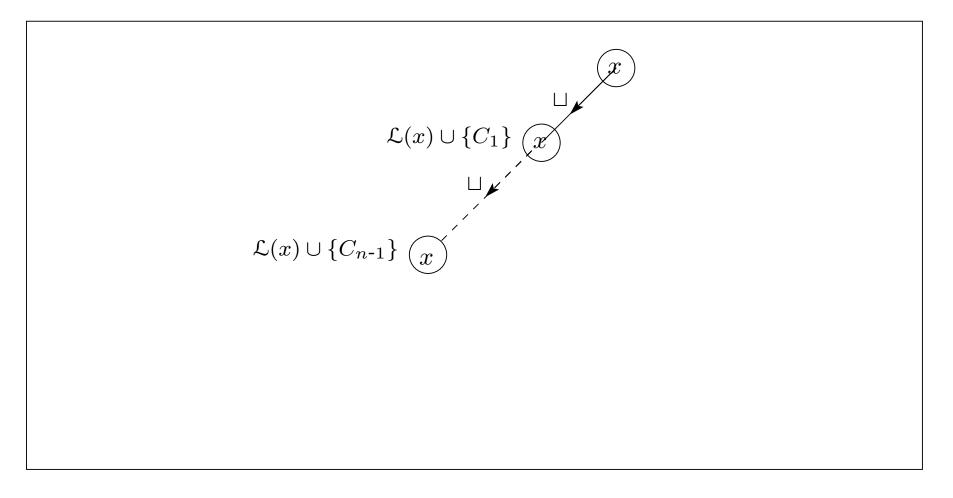
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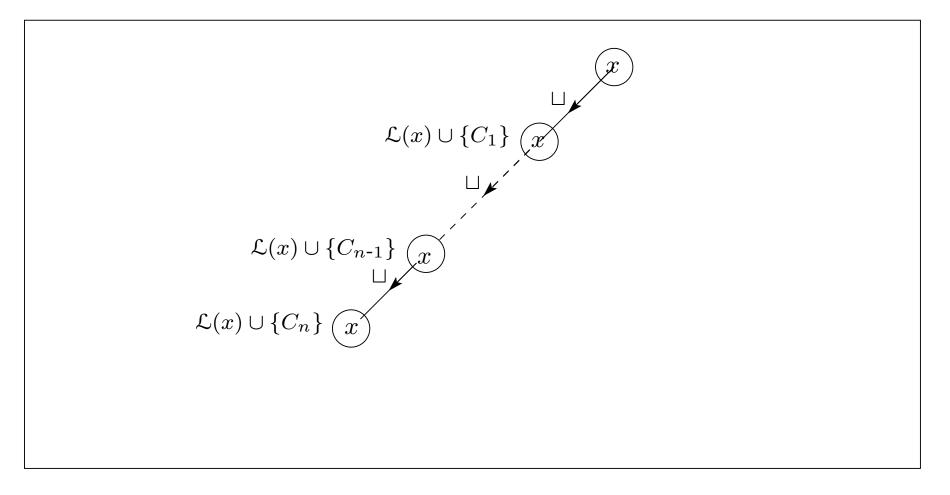
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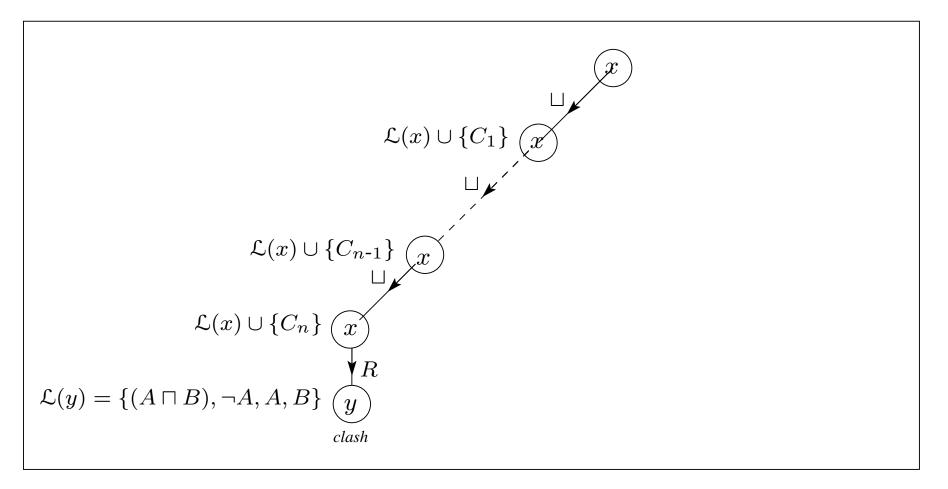
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 - Effect is to **prune** away part of the search space
- Highly effective essential for usable system
 - E.g., GALEN KB, 30s (with) \longrightarrow months++ (without)

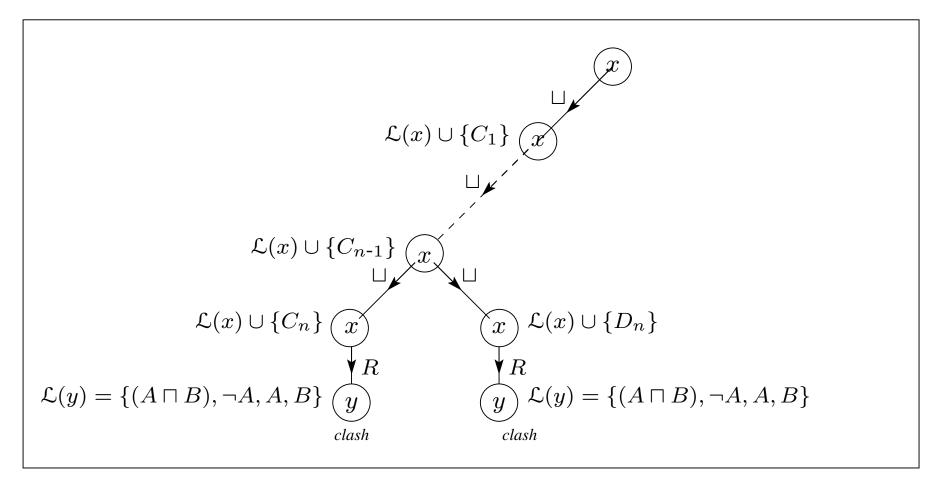


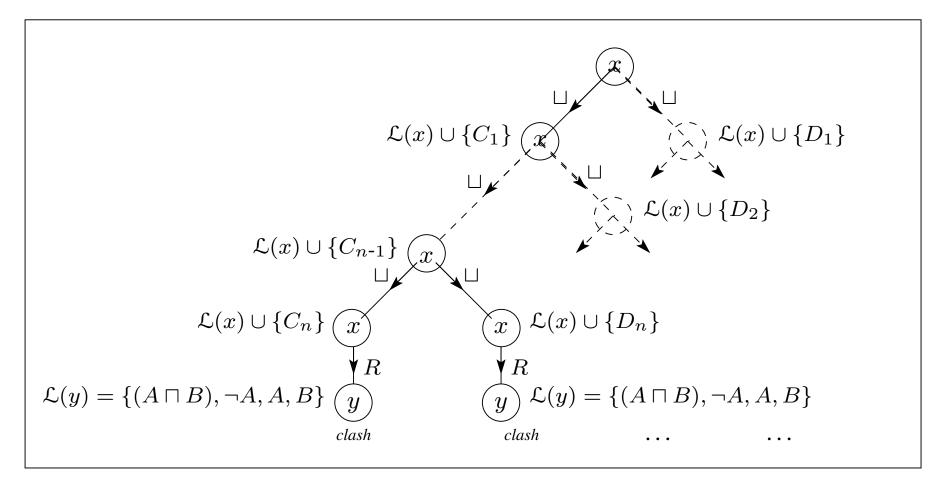


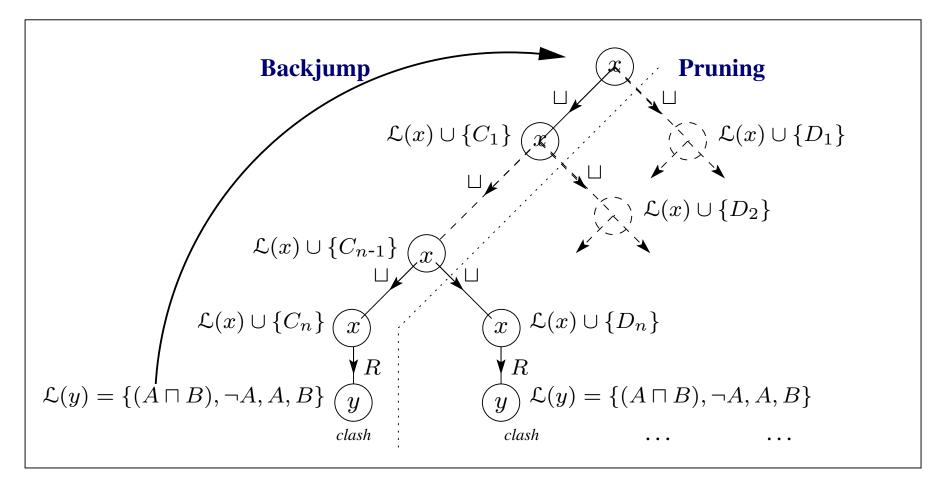












Research Challenges



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- OWL extends \mathcal{SHIQ} with datatypes and nominals

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Tools and Infrastructure

• Support for large scale ontological engineering and deployment

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• Unary predicates plus disjoint object-class/datatype domains

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- Well understood theoretically
 - Existing work on concrete domains [Baader & Hanschke, Lutz]
 - Algorithm already known for $\mathcal{SHOQ}(\mathbf{D})$ [Horrocks & Sattler]
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 - All XMLS datatypes supported (?)
- Already seeing some (partial) implementations
 - Cerebra system (Network Inference), Racer system (Hamburg)

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- Standard solution is weaker semantics for nominals
 - Treat nominals as (disjoint) primitive classes
 - Loss of completeness/soundness

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- How can reasoners be developed/adapted for extended languages
 - Some existing work on language **fusions** and **hybrid** reasoners



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 - Important optimisations no longer (fully) work
- Reasoning with **individuals**
 - **Deployment** of web ontologies will mean reasoning with (possibly very large numbers of) individuals/tuples
 - Unlikely that standard **Abox** techniques will be able to cope

Excessive **memory usage**

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- Problem exacerbated by over-cautious double blocking condition (e.g., root node can never block)
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Image: Caching and merging

- Can still work in some situations (work in progress)
- Reasoning with very large KBs
 - DL systems shown to work with ${\approx}100k$ concept KB [Haarslev & Möller]
 - But KB only exploited small part of DL language

Other Reasoning Tasks

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Real Querying

- Retrieval and instantiation wont be sufficient
- Minimum requirement will be **DB style query language**
- May also need "what can I say about x?" style of query

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Explanation

- To support ontology design
- Justifications and proofs (e.g., of query results)
- "Non-Standard Inferences", e.g., LCS, matching
 - To support ontology integration
 - To support "bottom up" design of ontologies





Description Logics are family of logical KR formalisms

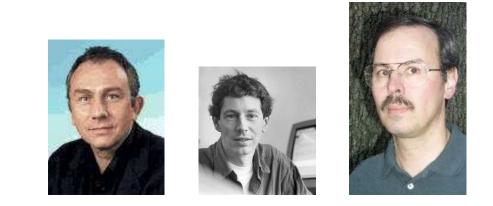
- Description Logics are family of logical KR formalisms
- Image: Applications of DLs include DataBases and Semantic Web
 - Ontologies will provide vocabulary for semantic markup
 - OWL web ontology language based on SHIQ DL
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- **DL Reasoning** based on tableau algorithms
- Highly Optimised implementations used in DL systems
- Challenges remain
 - Reasoning with full OWL language
 - (Convincing) demonstration(s) of scalability
 - New reasoning tasks
 - Development of (high quality) tools and infrastructure

Members of the OIL, DAML+OIL and OWL development teams, in particular Dieter Fensel (DERI), Frank van Harmelen (Amsterdam) and Peter Patel-Schneider (Bell Labs)



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- Uli Sattler, Carole Goble and other Members of the Information Management, Medical Informatics and Formal Methods Groups at the University of Manchester





Resources

Slides from this talk

```
http://www.cs.man.ac.uk/~horrocks/Slides/Innsbruck-tutorial/
```

```
FaCT system (open source)
```

http://www.cs.man.ac.uk/FaCT/

OilEd (open source)

```
http://oiled.man.ac.uk/
```

OIL

```
http://www.ontoknowledge.org/oil/
```

W3C Web-Ontology (WebOnt) working group (OWL)

http://www.w3.org/2001/sw/WebOnt/

DL Handbook, Cambridge University Press

http://books.cambridge.org/0521781760.htm

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