# Cryptography and Network Security Chapter 2 

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## Chapter 2 - Classical Encryption Techniques

- "I am fairly familiar with all the forms of secret writings, and am myself the author of a trifling monograph upon the subject, in which I analyze one hundred and sixty separate ciphers," said Holmes..
-The Adventure of the Dancing Men, Sir Arthur Conan Doyle


## Outline

- We will consider:
- classical cipher techniques and terminology
- monoalphabetic substitution ciphers
- cryptanalysis using letter frequencies
- Playfair cipher
- polyalphabetic ciphers
- transposition ciphers
- product ciphers and rotor machines
- steganography


## Symmetric Encryption

- or conventional / private-key / single-key
- sender and recipient share a common key
- all classical encryption algorithms are private-key
- was only type prior to invention of publickey in 1970's
- and by far most widely used


## Some Basic Terminology

- plaintext - original message
- ciphertext - coded message
- cipher - algorithm for transforming plaintext to ciphertext
- key - info used in cipher known only to sender/receiver
- encipher (encrypt) - converting plaintext to ciphertext
- decipher (decrypt) - recovering ciphertext from plaintext
- cryptography - study of encryption principles/methods
- cryptanalysis (codebreaking) - study of principles/ methods of deciphering ciphertext without knowing key
- cryptology - field of both cryptography and cryptanalysis


## Symmetric Cipher Model




Figure 2.2 Model of Symmetric Cryptosystem

## Requirements

- two requirements for secure use of symmetric encryption:
- a strong encryption algorithm
- a secret key known only to sender / receiver
- mathematically have:

$$
\begin{aligned}
& Y=E(K, X) \\
& X=D(K, Y)
\end{aligned}
$$

- assume encryption algorithm is known
- implies a secure channel to distribute key


## Cryptography

- can characterize cryptographic system by:
- type of encryption operations used
- substitution
- transposition
- product
- number of keys used
- single-key or private
- two-key or public
- way in which plaintext is processed
- block
- stream


## Cryptanalysis

- objective to recover key not just message
- general approaches:
- cryptanalytic attack
- brute-force attack
- if either succeed all key use compromised


## Cryptanalytic Attacks

- ciphertext only
- only know algorithm \& ciphertext, is statistical, must know or be able to identify plaintext
- known plaintext
- attacker knows/suspects plaintext \& ciphertext
- chosen plaintext
- attacker selects plaintext and gets ciphertext
- chosen ciphertext
- attacker selects ciphertext and gets plaintext
- chosen text
- attacker selects plaintext or ciphertext to en/decrypt


## More Definitions

- unconditional security
- no matter how much computer power or time is available, the cipher cannot be broken ... since the ciphertext provides insufficient information to uniquely determine the corresponding plaintext
- computational security
- given limited computing resources (eg. time needed for calculations is greater than age of universe (usually defined via polynomial time algorithms)), the cipher cannot be broken


## Brute Force Search

- always possible to simply try every key
- most basic attack, proportional to key size
- assume able to know / recognise plaintext

| Key size (bits) | Cipher | Number of Alternative Keys | Time Required at $\mathbf{1 0}^{9}$ decryptions/s | Time Required at $10^{13}$ decryptions/s |
| :---: | :---: | :---: | :---: | :---: |
| 56 | DES | $2^{56}=7.2 \times 10^{16}$ | $2^{55} \mathrm{~ns}=1.125$ years | 1 hour |
| 128 | AES | $2^{128}=3.4 \times 10^{38}$ | $2^{127} \mathrm{~ns}=5.3 \times 10^{21}$ years | $5.3 \times 10^{17}$ years |
| 168 | Triple DES | $2^{168} \approx 3.7 \times 10^{50}$ | $2^{167} \mathrm{~ns}=5.8 \times 10^{33}$ years | $5.8 \times 10^{29}$ years |
| 192 | AES | $2^{192}=6.3 \times 10^{57}$ | $2^{191} \mathrm{~ns}=9.8 \times 10^{40}$ years | $9.8 \times 10^{36}$ years |
| 256 | AES | $2^{256} \approx 1.2 \times 10^{77}$ | $2^{255} \mathrm{~ns}=1.8 \times 10^{60}$ years | $1.8 \times 10^{56}$ years |
| 26 characters (permutation) | Monoalphabetic | $26!=4 \times 10^{26}$ | $2^{\prime} 10^{26} \mathrm{~ns}=6.3 \times 10^{9}$ years | $6.3 \times 10^{6}$ years |

## Classical Substitution Ciphers

- letters of plaintext are replaced by other letters or by numbers or symbols
or
- plaintext is viewed as a sequence of bits, and substitution involves replacing plaintext bit patterns with ciphertext bit patterns


## Caesar Cipher

- earliest known substitution cipher
- by Julius Caesar
- first attested use in military affairs
- replaces each letter by 3rd letter along
- example:

```
meet me after the toga party
PHHW PH DIWHU WKH WRJD SDUWB
```


## Caesar Cipher

- can define transformation as:

D E F G H I J K L M N O P Q R S T U V W X Y Z A B C
- mathematically give each letter a number $\begin{array}{lllllllllllllllllllll}0 & 1 & 3 & 4 & 5 & 6 & 7 & 8 & 9 & 10 & 11 & 12 & 13 & 14 & 15 & 16 & 17 & 18 & 19 & 20 & 21 \\ 2\end{array} 22312425$
- then have Caesar cipher as:
$c=E(k, p)=(p+k) \bmod 26$
$p=D(k, c)=(c-k) \bmod 26$


## Cryptanalysis of Caesar Cipher

- only have 25 possible ciphers ... 25 keys
- a maps to (A), B . . Z (obviously avoid a $\rightarrow$ A)
- could simply try each in turn
- a brute force search
- given ciphertext, just try all shifts of letters
- do need to recognize when have plaintext
- eg. break ciphertext "GCUA VQ DTGCM"


## Monoalphabetic Cipher

- rather than just shifting the alphabet
- could shuffle (jumble) the letters arbitrarily
- each plaintext letter maps to a different random ciphertext letter
- hence key is 26 letters long

Plain: abcdefghijklmnopqrstuvwxyz
Cipher: DKVQFIBJWPESCXHTMYAUOLRGZN

Plaintext: ifwewishtoreplaceletters
Ciphertext: WIRFRWAJUHYFTSDVFSFUUFYA

## Monoalphabetic Cipher Security

- now have a total of $26!=4 \times 10^{26}$ keys
- with so many keys, might think is secure
- but would be !!!WRONG!!!
- problem is language characteristics


## Language Redundancy and Cryptanalysis

- human languages are redundant
- eg "th lrd s m shphrd shll nt wnt"
- letters are not equally commonly used
- in English E is by far the most common letter - followed by T, R, N, I, O, A, S
- other letters like $Z, J, K, Q, X$ are fairly rare
- have tables of single, double and triple letter frequencies for various languages


## English Letter Frequencies



## Use in Cryptanalysis

- key concept - monoalphabetic substitution ciphers do not change relative letter frequencies
- discovered by Arabian scientists in $9^{\text {th }}$ century
- calculate letter frequencies for ciphertext
- compare counts/plots against known values
- if caesar cipher look for common peaks/troughs
- peaks at: A-E-I triple, no pair, RST triple
- troughs at: JK, x-z
- for monoalphabetic must identify each letter - tables of common double/triple letters help


## Example Cryptanalysis

- given ciphertext:

UZQSOVUOHXMOPVGPOZPEVSGZWSZOPFPESXUDBMETSXAIZ VUEPHZHMDZSHZOWSFPAPPDTSVPQUZWYMXUZUHSX EPYEPOPDZSZUFPOMBZWPFUPZHMDJUDTMOHMQ

- count relative letter frequencies (see text)
- guess P and $Z$ are e and $t$
- guess ZW is th and hence ZWP is the
- proceeding with trial and error finally get:
it was disclosed yesterday that several informal but direct contacts have been made with political representatives of the viet cong in moscow


## Playfair Cipher

- not even the large number of keys in a monoalphabetic cipher provides security
- one approach to improving security was to encrypt multiple letters
- the Playfair Cipher is an example
- invented by Charles Wheatstone in 1854, but named after his friend Baron Playfair


## Encrypting and Decrypting

- plaintext is encrypted two letters at a time

1. if a pair is a repeated letter, insert filler like ' $x$ '
2. if both letters fall in the same row, replace each with letter to right (wrapping back to start from end)
3. if both letters fall in the same column, replace each with the letter below it (wrapping to top from bottom)
4. otherwise each letter is replaced by the letter in the same row and in the column of the other letter of the pair

## Playfair Key Matrix

- a 5X5 matrix of letters based on a keyword
- fill in letters of keyword (no duplicates)
- fill rest of matrix with other letters
- eg. using the keyword MONARCHY

| $M$ | $O$ | $N$ | $A$ | $R$ |
| :--- | :--- | :--- | :--- | :--- |
| $C$ | $H$ | $Y$ | $B$ | $D$ |
| $E$ | $F$ | $G$ | I/J | K |
| L | P | Q | S | T |
| U | V | W | X | $Z$ |

## Security of Playfair Cipher

- security much improved over monoalphabetic
- since have $26 \times 26=676$ digrams
- would need a 676 entry frequency table to analyse (verses 26 for a monoalphabetic)
- and correspondingly more ciphertext
- was widely used for many years
- eg. by US \& British military in WW1
- it can be broken, given a few hundred letters
- since still has much of plaintext structure


## Polyalphabetic Ciphers

- polyalphabetic substitution ciphers
- improve security using multiple cipher alphabets
- make cryptanalysis harder with more alphabets to guess and flatter frequency distribution
- use a key to select which alphabet is used for each letter of the message
- use each alphabet in turn
- repeat from start after end of key is reached


## Vigenère Cipher

- simplest polyalphabetic substitution cipher
- effectively multiple caesar ciphers
- key is many letters long $K=k_{1} k_{2} \ldots k_{d}$
- $i^{\text {th }}$ letter specifies $i^{\text {th }}$ alphabet to use
- use each alphabet in turn
- repeat from start after d letters in message
- decryption simply works in reverse


## Example of Vigenère Cipher

- write the plaintext out
- write the keyword repeated above it
- use each key letter as a caesar cipher key
- encrypt the corresponding plaintext letter
- eg. using keyword deceptive
key: deceptivedeceptivedeceptive
plaintext: wearediscoveredsaveyourself
ciphertext:ZICVTWQNGRZGVTWAVZHCQYGLMGJ


## Aids to Vigenère Encryption

- simple aids can assist with en/decryption
- a Saint-Cyr Slide is a simple manual aid
- a slide with repeated alphabet
- line up plaintext 'A' with key letter, eg 'C'
- then read off any mapping for key letter
- can bend round into a cipher disk
- or expand into a Vigenère Tableau

Table 2.3 The Modern Vigenère Tableau


## Attacking Vigenère Ciphers

- start with letter frequencies
- see if they look monoalphabetic or not
- if not, then need to determine number of alphabets
- then can attack each in turn


## Kasiski Method

- method developed by Babbage / Kasiski
- repetitions in ciphertext give clues to period
- so find same plaintext an exact period apart
- which results in the same ciphertext
- of course, could also be random fluke
- eg repeated "VTW" in previous example
key: deceptivedeceptivedeceptive
plaintext: wearediscoveredsaveyourself
ciphertext:ZICVTWQNGRZGVTWAVZHCQYGLMGJ
- suggests size of 3 or 9
- then attack each monoalphabetic cipher individually using same techniques as before


## Autokey Cipher

- ideally want a key as long as the message
- Vigenère proposed the autokey cipher
- with keyword is prefixed to message as key
- knowing keyword can recover the first few letters
- use these in turn on the rest of the message
- eg. given key deceptive
key: deceptivewearediscoveredsav plaintext: wearediscoveredsaveyourself ciphertext:ZICVTWQNGKZEIIGASXSTSLVVWLA
- but can still attack frequency characteristics ...


## Vernam Cipher

- ultimate defense is to use a key as long as the plaintext
- with no statistical relationship to it
- invented by AT\&T engineer Gillbert Vernam in 1918
- originally proposed using a very long but eventually repeating key


Figure 2.7 Vernam Cipher

Crucial Properties of Exclusive OR
$0 \oplus 0=0,1 \oplus \frac{1}{b}=0,0 \oplus 1=1,1 \oplus 0=\frac{1}{b}$, (and symmetrically) $\mathrm{b} \oplus \mathrm{b}=0, \mathrm{~b} \oplus \mathrm{~b}=1, \mathrm{~b} \oplus 0=\mathrm{b}, \mathrm{b} \oplus 1=\mathrm{b}$, (and symmetrically).

Choose plaintext bit P , and key bit K . Then ciphertext bit $\mathrm{C}=\mathrm{P} \oplus \mathrm{K}$, and $\mathrm{C} \oplus \mathrm{K}=(\mathrm{P} \oplus \mathrm{K}) \oplus \mathrm{K}=\mathrm{P} \oplus(\mathrm{K} \oplus \mathrm{K})=\mathrm{P} \oplus 0=\mathrm{P}$.

Now choose plaintext bit $P$, and ciphertext bit $C$. Then there is a key bit $K$, such that $C=P \oplus K$, namely $K=C \oplus P$.

And $\mathrm{C} \oplus \mathrm{K}=\mathrm{C} \oplus(\mathrm{C} \oplus \mathrm{P})=(\mathrm{C} \oplus \mathrm{C}) \oplus \mathrm{P}=0 \oplus \mathrm{P}=\mathrm{P}$.
So for ANY P and C, there is a K that works.

## One-Time Pad

- if a truly random key equally as long as the message is used, the cipher will be secure
- called a One-Time pad
- is unbreakable since ciphertext bears no statistical relationship to the plaintext
- since for any plaintext and any ciphertext there exists a key mapping one to other
- can only use the key once though
- problems in generation \& safe distribution of key


## Transposition Ciphers

- now consider classical transposition or permutation ciphers
- these hide the message by rearranging the letter order
- without altering the actual letters used
- can recognise these since have the same frequency distribution as the original text


## Rail Fence cipher

- write message letters out diagonally over a number of rows
- then read off cipher row by row
- eg. message: meetmeafterthetogaparty
- then write message out as:
m e matrhtg pry
etefet eoa at
- giving ciphertext

MEMATRHTGPRYETEFETEOAAT

## Row Transposition Ciphers

- a more complex transposition
- write letters of message out in rows over a specified number of columns
- then reorder the columns according to some key before reading off the cols

```
Key...plaintext column readout order: 3421567
Plaintext: a t t a c k p
    ost pon e
    dun t i l t
    w o a m x y z
Ciphertext: TTNAAPTMTSUOAODWCOIXKNLYPETZ
```


## Product Ciphers

- ciphers using substitutions or transpositions are not secure because of language characteristics
- hence consider using several ciphers in succession to make harder, but:
- two substitutions make a more complex substitution
- two transpositions make more complex transposition
- but a substitution followed by a transposition makes a new much harder cipher
- this is bridge from classical to modern ciphers


## Rotor Machines

- before modern ciphers, rotor machines were most common complex ciphers in use
- widely used in WW2
- German Enigma, Allied Hagelin, Japanese Purple
- implemented a very complex, varying substitution cipher
- used a series of cylinders, each giving one substitution, which rotated and changed after each letter was encrypted
- with 3 cylinders have $26^{3}=17576$ alphabets

Hagelin Rotor Machine


## Rotor Machine Principles



## Steganography

- an alternative to encryption
- hides existence of message
- using only a subset of letters/words in a longer message marked in some way
- using invisible ink
- hiding in LSB in graphic image or sound file
- has drawbacks
- high overhead to hide relatively few info bits
- advantage is can obscure encryption use

