

Instantiation-Based Automated Theorem Proving for First-Order Logic

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Theorem proving for first-order logic

Theorem proving: Show that a given first-order formula is a **theorem**.

Maths: Axioms of groups *Group*

- ▶ $\forall x, y, z \ (x \cdot (y \cdot z) \simeq (x \cdot y) \cdot z)$
- ▶ $\forall x \ (x \cdot x^{-1} \simeq e)$
- ▶ $\forall x \ (x \cdot e \simeq x)$

Consider $F = \forall x \exists y \ ((x \cdot y)^{-1} \simeq y^{-1} \cdot x^{-1})$

Is F a **theorem** in the group theory: $\text{Group} \models F$?

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Verification: Axioms of arrays

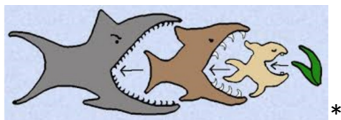
- ▶ $\forall a, i, e \ (select(store(a, i, e), i) \simeq e)$
- ▶ $\forall a, i, j, e \ (i \neq j \rightarrow (select(store(a, i, e), j) \simeq select(a, j)))$
- ▶ $\forall a_1, a_2 \ ((\forall i \ (select(a_1, i) \simeq select(a_2, i))) \rightarrow a_1 \simeq a_2)$

Is $\exists a \exists i \forall j \ (select(a, i) \simeq select(a, j))$ a theorem in the theory of arrays ?

Why first-order logic

- ▶ **Expressive** most of mathematics can be formalised in FOL
- ▶ **Complete calculi** – uniform reasoning methods
- ▶ **Efficient reasoning** – well-understood algorithms and datastructures
- ▶ Reductions from HOL to FOL: Blanchette (Sledgehammer), Urban (Mizar)

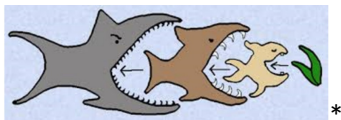
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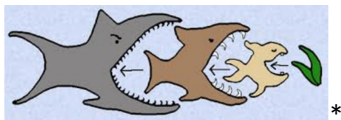


[“The Unreasonable Effectiveness of Mathematics in the Natural Sciences” E. Wigner]

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[Unreasonable effectiveness of logic in computer science]

Calculi for first-order logic

Calculi complete for first-order logic:

- ▶ natural deduction
 - ▶ difficult to automate
- ▶ tableaux-based calculi
 - ▶ popular with special fragments: modal and description logics
 - ▶ difficult to automate efficiently in the general case
- ▶ resolution/superposition calculi
 - ▶ general purpose
 - ▶ can be efficiently automated
 - ▶ decision procedure for many fragments
- ▶ instantiation-based calculi
 - ▶ combination of efficient propositional reasoning with first-order reasoning
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 - ▶ decision procedure for the effectively propositional fragment (EPR)

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Refutational theorem proving

Theorem proving:

$$\models \text{Axioms} \rightarrow \text{Theorem}$$

Refutational theorem proving:

$$\text{Axioms} \wedge \neg \text{Theorem} \models \perp$$

Other reasoning problems: validity, equivalence etc can be reduced to (un)satisfiability

In order to apply efficient reasoning methods we need to transform formulas into equi-satisfiable **conjunctive normal form**.

CNF transformation

Main steps in the basic CNF transformation:

1. Prenex normal form – moving all quantifiers up-front

$$\forall y [\forall x [p(f(x), y)] \rightarrow \forall v \exists z [q(f(z)) \wedge p(v, z)]] \Rightarrow$$

$$\forall y \exists x \forall v \exists z [p(f(x), y) \rightarrow (q(f(z)) \wedge p(v, z))]$$

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2. **Skolemization** – eliminating existential quantifiers

$$\forall y \exists x \forall v \exists z [p(f(x), y) \rightarrow (q(f(z)) \wedge p(v, z))] \Rightarrow \\ \forall y \forall v [p(f(sk_1(y)), y) \rightarrow (q(f(sk_2(y, v))) \wedge p(v, sk_2(y, v)))]$$

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3. **CNF transformation of the quantifier-free part**

$$\forall y \forall v [p(f(sk_1(y)), y) \rightarrow (q(f(sk_2(y, v))) \wedge p(v, sk_2(y, v)))] \Rightarrow \\ \forall y \forall v [(\neg p(f(sk_1(y)), y) \vee q(f(sk_2(y, v)))) \wedge \\ (\neg p(f(sk_1(y)), y) \vee p(v, sk_2(y, v)))]$$

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Main reasoning problem:

Given set of clauses S prove that it (un)satisfiable.

Inference systems: propositional resolution

Inference-based theorem proving

Given: S – set of clauses.

Example: $S = \{q \vee \neg p, p \vee q, \neg q\}$

We want to **prove** that S is unsatisfiable.

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General Idea:

- ▶ use a set of simple rules for deriving new logical consequences from S .
- ▶ use these inference rules to derive the contradiction signified by the empty clause \square

Propositional Resolution

Propositional Resolution inference system \mathbb{BR} , consists of the following inference rules:

- ▶ Binary Resolution Rule (BR):

$$\frac{C \vee p \quad \neg p \vee D}{C \vee D} (BR)$$

- ▶ Binary Factoring Rule (BF):

$$\frac{C \vee L \vee L}{C \vee L} (BF)$$

where L is a literal.

Example

Given: $S = \{q \vee \neg p, p \vee q, \neg q\}$

A proof in resolution calculus:

$$\frac{\frac{\frac{q \vee \neg p \quad p \vee q}{q \vee q} \text{ (BR)}}{q} \text{ (BF)} \quad \neg q}{\square} \text{ (BR)}$$

Soundness/Completeness

Theorem (Soundness)

Resolution is a *sound* inference system:

$$S \vdash_{BR} \square \text{ implies } S \models \perp$$

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Theorem (Completeness)

Resolution is a *complete* inference system:

$$S \models \perp \text{ implies } S \vdash_{BR} \square$$

Proof search based on inference systems

Basic approach. A Saturation Process:

Given set of clauses S we **exhaustively** apply all inference rules adding the conclusions to this set until the contradiction (\square) is derived.

$$S_0 \Rightarrow S_1 \Rightarrow \dots S_n \Rightarrow \dots$$

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Three outcomes:

1. \square is derived ($\square \in S_n$ for some n), then S is **unsatisfiable** (soundness);
2. no new clauses can be derived from S and $\perp \notin S$, then S is **saturated**; in this case S is **satisfiable**, (completeness).
3. S grows ad infinitum, the process **does not terminate**.

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The **main challenge**: speed up the first two cases and reduce non-termination.

First-order resolution

Herbrand theorem

First-order clauses S :

$$\begin{aligned} & p(a) \vee q(a, f(b)) \\ \forall x, y & [\neg p(x) \vee \neg q(x, f(y))] \\ & \dots \end{aligned}$$

How to check if S is (un)satisfiable ?

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Theorem (Herbrand)

S is unsatisfiable if and only there is a finite set of *ground instances* of clauses in S which are propositionally unsatisfiable.

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General approach: enumerate ground instances and apply resolution to the ground instances.

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First-order clauses S :

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$$\neg p(z)$$

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How to check if S is (un)satisfiable ?

Replace variables by ground terms and apply resolution:

$$\neg q(a, f(a))$$

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$$\square \quad (BR)$$

Non-ground resolution

- ▶ A **non-ground clause** can be seen as representation of a (possibly infinite) set of its **ground instances**.
- ▶ Consider $q(x, a) \vee \underline{p(x)}$ and $q(y, z) \vee \underline{\neg p(f(y))}$.

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- ▶ In order to apply ground resolution we need find **substitution** which make atoms $\underline{p(x)}$ and $\underline{p(f(y))}$ **syntactically equal**.
- ▶ Such substitutions are called **unifiers**.
- ▶ Even for **two clauses** there are **infinite** number of possible instances to which resolution is applicable.

Most general unifiers

- ▶ Consider $q(x, a) \vee \underline{p(x)}$ and $q(y, z) \vee \neg \underline{p(f(y))}$
- ▶ substitute $\sigma = \{x \mapsto f(y)\}$
- ▶ then $q(f(y), a) \vee \underline{p(f(y))}$ and $q(y, z) \vee \neg \underline{p(f(y))}$.
- ▶ Note:
 1. underlined atoms are syntactically equal
 2. any other substitution can be seen as an instance of σ
 σ – most general unifier $\sigma = \text{mgu}(p(x), p(f(y)))$
 3. σ can be seen as a finite representation of all infinitely many substitutions which makes terms equal.

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Theorem [Robinson 1965] If two atoms $p(t(\bar{x}))$ and $p(s(\bar{x}))$ have a common ground instance then there is a unique **most general unifier** σ , which can be effectively computed. Note $p(t(\bar{x}))\sigma = p(s(\bar{x}))\sigma$.

First-order resolution:

- ▶ Resolution rule (BR):

$$\frac{C \vee p \quad \neg p' \vee D}{(C \vee D)\sigma} \text{ (BR)}$$

where $\sigma = \text{mgu}(p, p')$

- ▶ Example:

$$\frac{q(x, a) \vee \underline{p(x)} \quad q(y, z) \vee \underline{\neg p(f(y))}}{q(f(y), a) \vee q(y, z)} \text{ (BR)}$$

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Theorem [Bachmair, Ganzinger] Resolution with many refinements is complete for first-order logic.

The magic of resolution

Resolution calculus with appropriate simplifications, selection functions and saturation strategies is a **decision procedure** for many fragments:

- ▶ **monadic fragment** [Bachmair, Ganzinger, Waldmann]
- ▶ **modal logic translations** [Hustadt, Schmidt]
- ▶ **guarded fragment** [Ganzinger, de Nivelle]
- ▶ **two variable fragment** [de Nivelle, Pratt-Hartmann]
- ▶ **fluted fragment** [Hustadt, Schmidt, Georgieva]
- ▶ **many description logic fragments** [Kazakov, Motik, Sattler, ...]
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 - ▶ **many description logic fragments** [Kazakov, Motik, Sattler, ...]
 - ▶ ...
- ▶ Original proofs of **decidability** for these fragments are based on **diverse, complicated, model theoretic arguments**.
 - ▶ Resolution-based methods provide **practical procedures**
 - ▶ Vampire, E, SPASS are based on extensions resolution

Modular instantiation-based reasoning

SAT/SMT vs First-Order

The main reasoning problem:

Check that a given a set of clauses S is (un)satisfiable.

Ground (SAT/SMT)

$$bv(a) \vee mem(c, d)$$
$$\neg bv(a) \vee mem(d, c)$$

Very efficient solvers

Not very expressive

CDCL/Congruence closure

First-Order

$$\forall x \exists y \neg mem_1(x, y) \vee mem_2(y, f(x))$$
$$bv(a) \vee mem(d, c)$$

Very expressive

Ground: not as efficient

Resolution/Superposition

From ground to first-order: Efficient at ground + Expressive?

Resolution weaknesses

Resolution :

$$\frac{C \vee L \quad \bar{L} \vee D}{(C \vee D)\sigma}$$

Example :

$$\frac{Q(x) \vee P(x) \quad \neg P(a) \vee R(y)}{Q(a) \vee R(y)}$$

Weaknesses:

- ▶ Inefficient in propositional case
- ▶ Proof search without model search
- ▶ Length of clauses can grow fast
- ▶ Recombination of clauses
- ▶ No effective model representation

$$\boxed{\begin{array}{c} L_1 \vee C_1 \\ \vdots \\ L_n \vee C_n \end{array}}$$

Basic idea behind instantiation proving

Can we approximate first-order by ground reasoning?

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Theorem (Herbrand). S is unsatisfiable if and only there is a finite set of **ground instances** of clauses of S which are propositionally unsatisfiable.

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Main issues:

- ▶ How to **restrict** instantiations.
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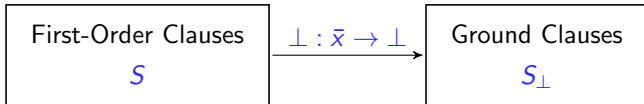
[Wang'59; Gilmore'60; Plaisted'92; **Inst-Gen Ganzinger, Korovin**; Model Evolution Baumgartner Tinelli; AVATAR Voronkov; SGGs Bonacina Plaisted; Weidenbach, . . . , SMT quantifier instantiations Ge, de Moura, Reynolds. . .]

Overview of the Inst-Gen procedure

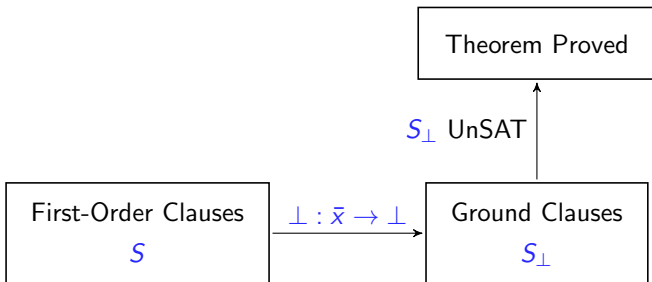
First-Order Clauses

S

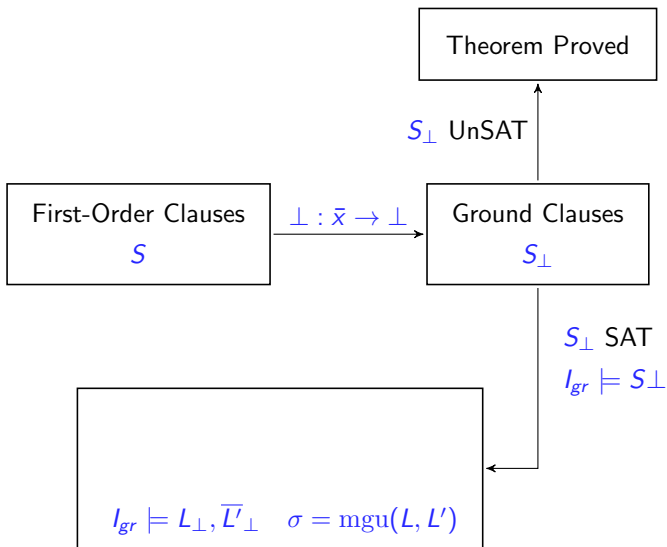
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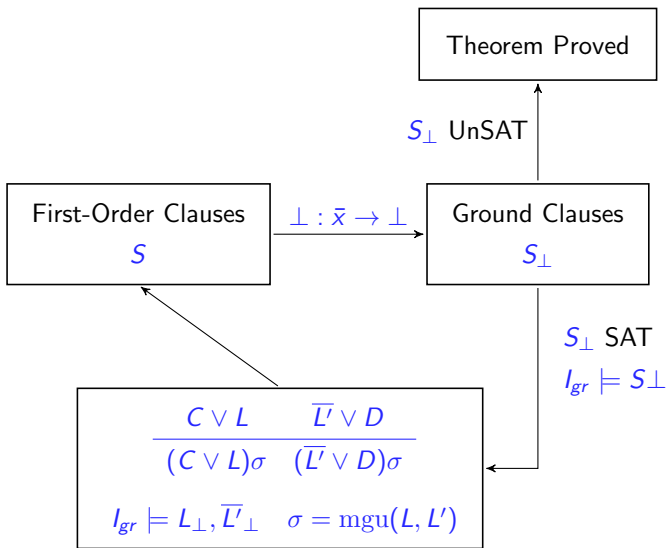
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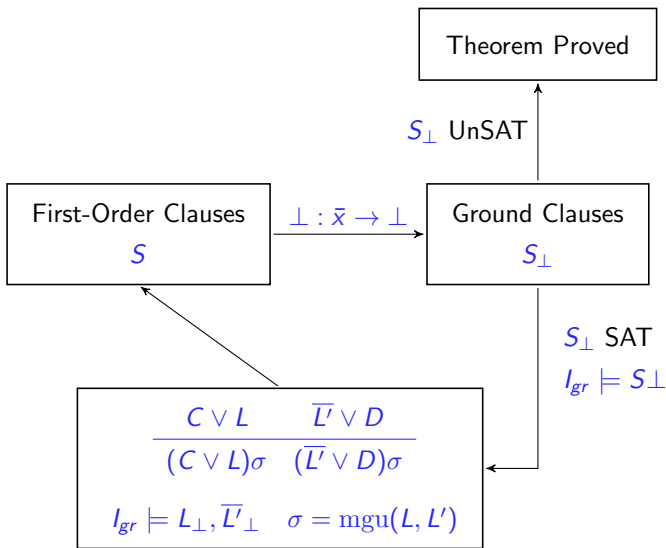
Overview of the Inst-Gen procedure



Overview of the Inst-Gen procedure



Overview of the Inst-Gen procedure



Theorem.(Ganzinger, Korovin) Inst-Gen is **sound** and **complete** for FOL.

Example:

$$p(f(x), b) \vee q(x, y)$$

$$\neg p(f(f(x)), y)$$

$$\neg q(f(x), x)$$

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The final set is propositionally **unsatisfiable**.

Resolution vs Inst-Gen

Resolution :

$$\frac{(C \vee L) \quad (\bar{L}' \vee D)}{(C \vee D)\sigma}$$
$$\sigma = \text{mgu}(L, L')$$

Weaknesses of resolution:

- Proof search without model search
- Inefficient in the ground/EPR case
- Length of clauses can grow fast
- Recombination of clauses
- No explicit model representation

Instantiation :

$$\frac{(C \vee L) \quad (\bar{L}' \vee D)}{(C \vee L)\sigma \quad (\bar{L}' \vee D)\sigma}$$
$$\sigma = \text{mgu}(L, L')$$

Strengths of instantiation:

- Proof search guided by prop. models
- Modular ground reasoning
- Length of clauses is fixed
- Decision procedure for EPR
- No recombination
- Redundancy elimination
- Effective model representation

Redundancy Elimination (Inst-Gen)

The key to efficiency is **redundancy elimination**.

- ▶ **usual**: tautology elimination, strict subsumption
- ▶ **global subsumption**: non-ground simplifications using SAT/SMT reasoning
- ▶ blocking non-proper instantiators
- ▶ mismatching constraints
- ▶ predicate elimination
- ▶ sort inference/redundancies
- ▶ definitional redundancies
- ▶ ...

Redundancy Elimination

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Ground clause C is **redundant** if

▶ $C_1, \dots, C_n \models C$

▶ $C_1, \dots, C_n \prec C$

▶ $P(a) \models Q(b) \vee P(a)$

▶ $P(a) \prec \cancel{Q(b) \vee P(a)}$

Where \prec is a well-founded ordering.

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Where \prec is a well-founded ordering.

Theorem Redundant clauses/closures can be **eliminated**.

Consequences:

- ▶ many usual redundancy elimination techniques
- ▶ redundancy for inferences
- ▶ **new** instantiation-specific redundancies

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follows from smaller ?

Simplifications by SAT/SMT solver (K. IJCAR'08)

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Global ground subsumption:

$$\frac{D \vee C'}{D}$$

where $S_{gr} \models D$ and $C' \neq \emptyset$

Global Ground Subsumption

S_{gr}

$\neg Q(a, b) \vee P(a) \vee P(b)$
 $P(a) \vee Q(a, b)$
 $\neg P(b)$

C

$P(a) \vee Q(c, d) \vee Q(a, c)$

Global Ground Subsumption

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Global Ground Subsumption

$$\frac{S_{gr}}{\neg Q(a, b) \vee P(a) \vee P(b) \\ P(a) \vee Q(a, b) \\ \neg P(b)}$$

$$\frac{C}{P(a) \vee \cancel{Q(c, d)} \vee \cancel{Q(a, c)}}$$

A **minimal** $D \subset C$ such that $S_{gr} \models D$ can be found in a **linear number** of implication checks.

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Global Ground Subsumption generalises:

- ▶ strict subsumption
- ▶ subsumption resolution
- ▶ ...

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$$S_{gr} \models \forall \bar{x} C(\bar{x})$$

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$$\begin{array}{ll} S_{gr} \models \forall \bar{x} C(\bar{x}) & S_{gr} \models C(\bar{d}) \text{ for fresh } \bar{d} \\ C_1(\bar{x}), \dots, C_n(\bar{x}) \in S & C_1(\bar{d}), \dots, C_n(\bar{d}) \models C(\bar{d}) \end{array}$$

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in Global Subsumption

Non-Ground Global Subsumption

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$$\begin{array}{c} S \\ \hline \neg P(x) \vee Q(x) \\ \neg Q(x) \vee S(x, y) \\ P(x) \vee S(x, y) \end{array}$$

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Simplify first-order by purely ground reasoning!

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Inst-Gen summary

Inst-Gen modular instantiation based reasoning for first-order logic.

- ▶ Inst-Gen combines **efficient ground reasoning** with **first-order reasoning**
- ▶ **sound and complete** for first-order logic
- ▶ decision procedure for **effectively propositional logic** (EPR)
- ▶ **redundancy elimination**
 - ▶ strict subsumption, subsumption resolution
 - ▶ **global subsumption:**
non-ground simplifications using SAT/SMT reasoning
 - ▶ mismatching constraints
 - ▶ preprocessing:
 - ▶ predicate elimination
 - ▶ sort inference: EPR and non-cyclic sorts
 - ▶ semantic filter
 - ▶ definition inference

Equational instantiation-based reasoning

Equality and Paramodulation

Superposition calculus:

$$\frac{C \vee s \simeq t \quad L[s'] \vee D}{(C \vee D \vee L[t])\theta}$$

where (i) $\theta = \text{mgu}(s, s')$, (ii) s' is not a variable, (iii) $s\theta\sigma \succ t\theta\sigma$, (iv) ...

The same **weaknesses** as resolution has:

- ▶ Inefficient in the ground/EPR case
- ▶ Length of clauses can grow fast
- ▶ Recombination of clauses
- ▶ No explicit model representation

Equality Superposition vs Inst-Gen

Superposition

$$\frac{C \vee l \simeq r \quad L[l'] \vee D}{(C \vee D \vee L[r])\theta}$$

$$\theta = \text{mgu}(l, l')$$

Instantiation?

$$\frac{C \vee l \simeq r \quad L[l'] \vee D}{(C \vee l \simeq r)\theta \quad (L[l'] \vee D)\theta}$$

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Equality Superposition vs Inst-Gen

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Incomplete !

Superposition+Instantiation

$$f(h(y)) \simeq c$$

$$h(x) \simeq x$$

$$f(a) \not\simeq c$$

This set is **inconsistent** but the **contradiction is not deducible** by the inference system above.

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The **idea** is to consider **proofs generated by unit superposition**:

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Propagating substitutions: $\{h(a) \simeq a; f(h(a)) \simeq c; f(a) \not\simeq c\}$
ground unsatisfiable.

Superposition+Instantiation

$$f(h(y)) \simeq c \vee C_1(y, u)$$

$$h(x) \simeq x \vee C_2(x, v)$$

$$f(a) \not\simeq c \vee C_3(e)$$

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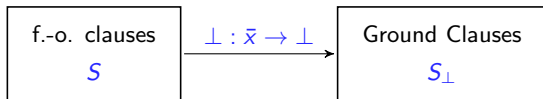
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Inst-Gen-Eq instantiation-based equational reasoning

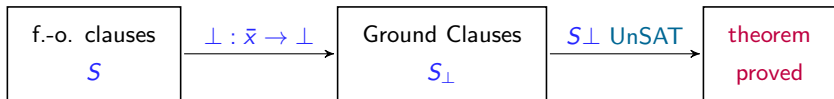
f.-o. clauses

S

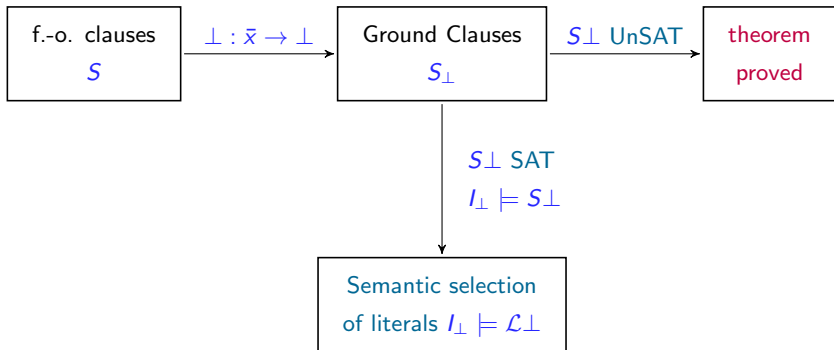
Inst-Gen-Eq instantiation-based equational reasoning



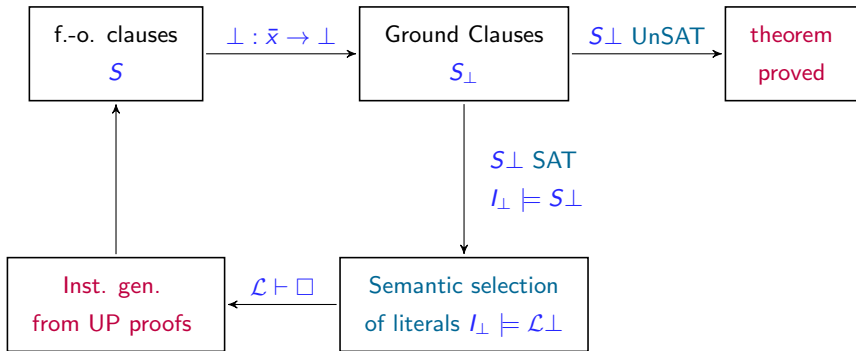
Inst-Gen-Eq instantiation-based equational reasoning



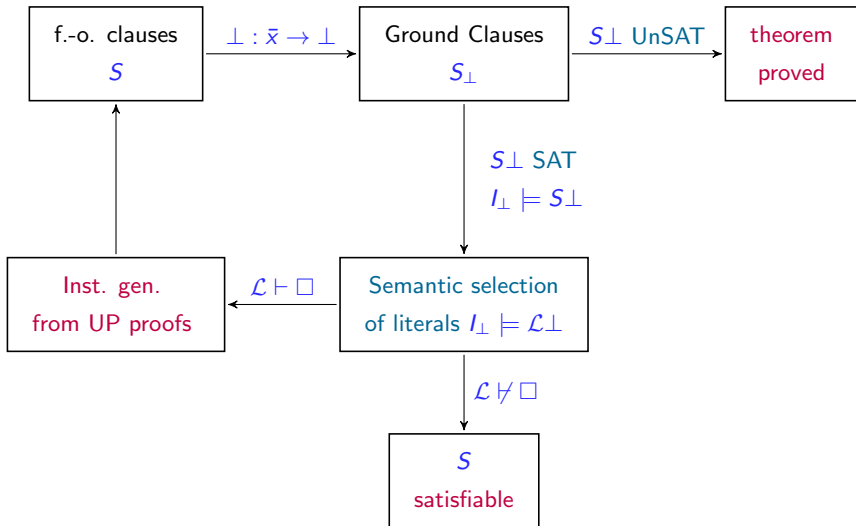
Inst-Gen-Eq instantiation-based equational reasoning



Inst-Gen-Eq instantiation-based equational reasoning



Inst-Gen-Eq instantiation-based equational reasoning



Theorem. Inst-Gen-Eq is **sound** and **complete**.

Inst-Gen-Eq: Key properties

Inst-Gen-Eq:

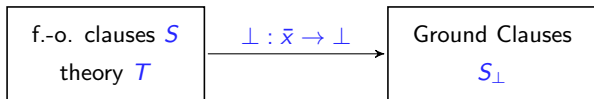
- ▶ combines **SMT** for ground reasoning and **superposition-based** unit reasoning
- ▶ **sound** and **complete** for first-order logic with **equality**
- ▶ **unit superposition does not** have weaknesses of the general superposition
- ▶ **all redundancy elimination** techniques from Inst-Gen are applicable to **Inst-Gen-Eq**
- ▶ **redundancy elimination become more powerful**: now we can use **SMT** to simplify first-order rather than SAT

Theory instantiation

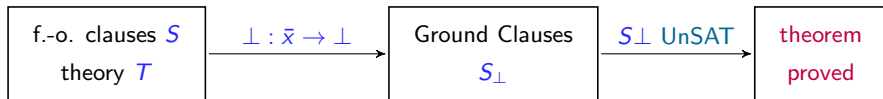
Theory instantiation

f.-o. clauses S
theory T

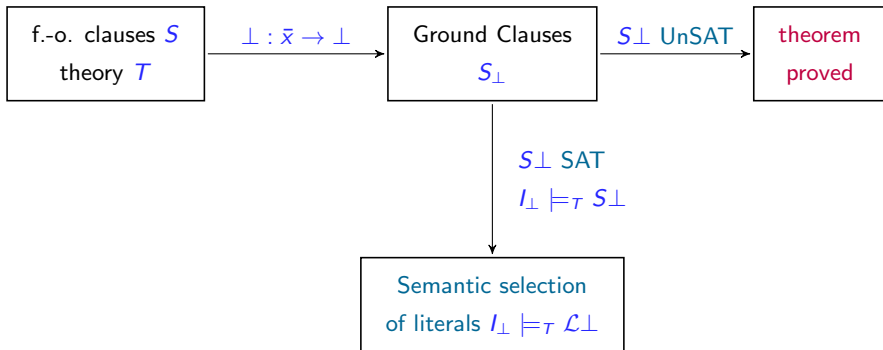
Theory instantiation



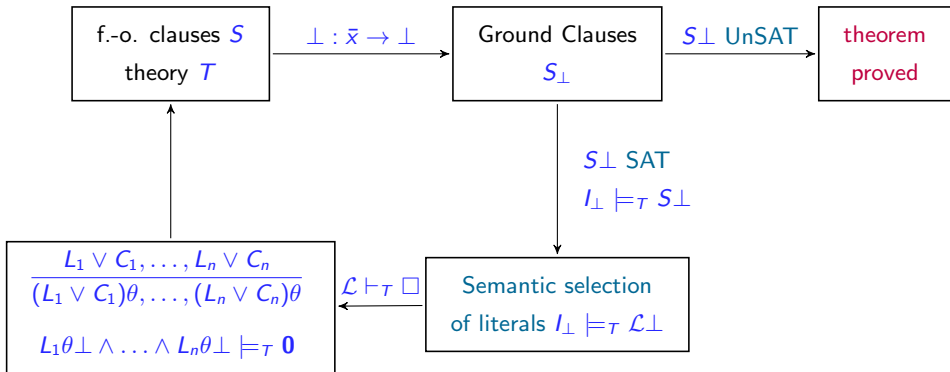
Theory instantiation



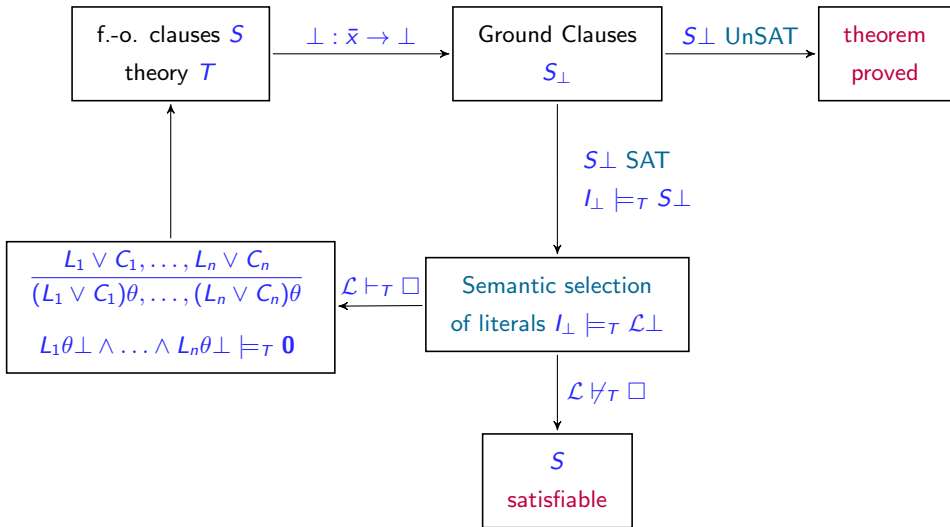
Theory instantiation



Theory instantiation



Theory instantiation



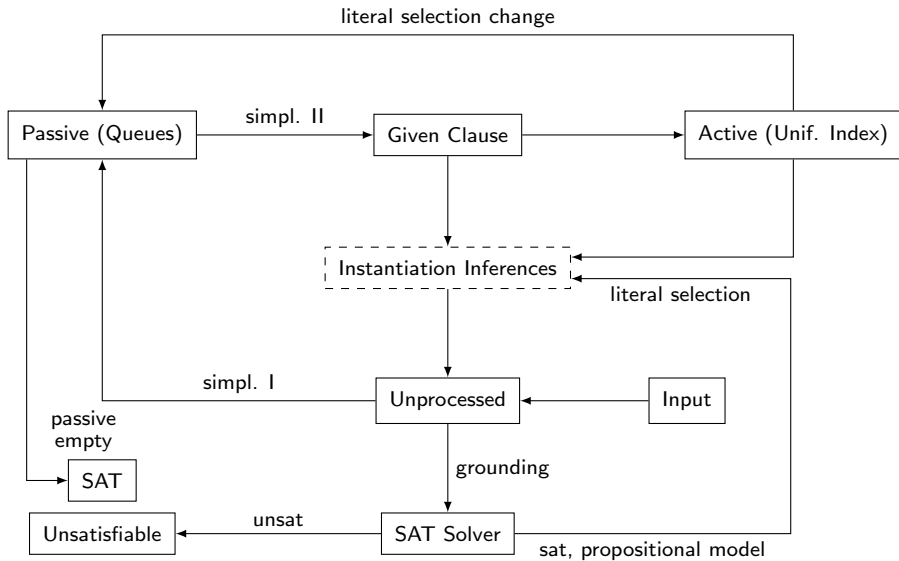
Implementation

iProver general features

iProver an instantiation-based theorem prover for FOL based on Inst-Gen.

- ▶ **Proof search** guided by SAT solver
- ▶ **Redundancy elimination** global subsumption, mismatching constraints, predicate elimination, semantic filtering, splitting. . .
- ▶ **Indexing techniques** for inferences and simplifications
- ▶ **Sort inference**, non-cyclic sorts
- ▶ **Combination** with resolution
- ▶ **Finite model finding** based on EPR/sort inference/non-cyclic sorts
- ▶ **Bounded model checking and k-induction**
- ▶ **QBF** and bit-vectors
- ▶ **Planning**
- ▶ **Query answering**
- ▶ **Proof representation**: non-trivial due to global solver simplifications
- ▶ **Model representation**: using definitional extensions

Inst-Gen Loop



EPR:

	iProver	Vampire	E	LEO-III
prob solved	133	128	27	17

First-order SAT:

	Vampire	iProver	CVC4	E
prob solved	191	137	116	38

Applications and the EPR fragment

Effectively Propositional Logic (EPR)

EPR: $\exists^*\forall^*$ fragment of first-order logic

EPR after Skolemization: No functions except constants

$$P(x, y, d) \vee \neg Q(c, y, x)$$

Effectively Propositional Logic (EPR)

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Transitivity: $\neg P(x, y) \vee \neg P(y, z) \vee P(x, z)$

Symmetry: $P(x, y) \vee \neg P(y, x)$

Verification:

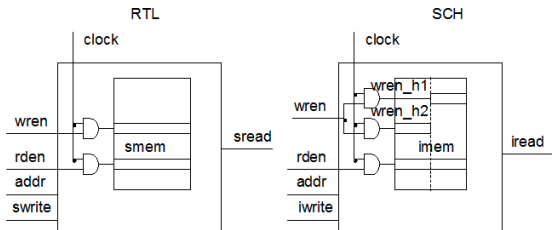
$$\forall A(\text{wren}_{h1} \wedge A = \text{waddrFunc} \rightarrow \\ \forall B(\text{range}_{[35,0]}(B) \rightarrow (\text{imem}'(A, B) \leftrightarrow \text{iwrite}(B))))).$$

Applications:

- ▶ **Hardware verification:** bounded model checking/bit-vectors
- ▶ **Program verification:** linked data structures (Sagiv)
- ▶ **Planning/Scheduling**
- ▶ **Knowledge representation**
- ▶ **Finite model finding**

EPR is **hard** for resolution, but **decidable** by instantiation methods.

Hardware verification



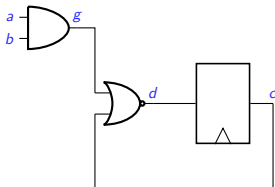
Functional Equivalence Checking

- ▶ The same functional behaviour can be implemented in different ways
- ▶ Optimised for:
 - ▶ **Timing** – better performance
 - ▶ **Power** – longer battery life
 - ▶ **Area** – smaller chips
- ▶ **Verification:** optimisations do not change functional behaviour

Method of choice: Bounded Model Checking (BMC)

Biere, Cimatti, Clarke, Zhu (TACAS'99)

SAT-based bounded model checking



Symbolic representation:

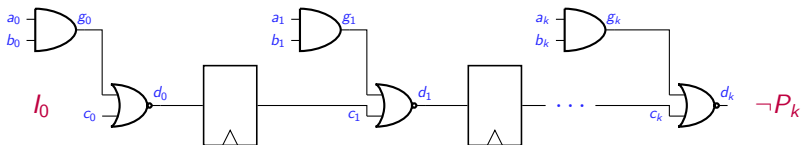
$$I = (a_0 \leftrightarrow \neg c_0) \wedge (c_0 \rightarrow b_0) \\ (g_0 \leftrightarrow a_0 \wedge b_0) \wedge (d_0 \leftrightarrow \neg g_0 \wedge \neg c_0)$$

$T =$

$$a' \leftrightarrow a \quad \wedge \\ b' \leftrightarrow b \quad \wedge \\ g' \leftrightarrow a' \wedge b' \quad \wedge \\ c' \leftrightarrow d \quad \wedge \\ d' \leftrightarrow \neg c' \wedge \neg g'$$

$$P = (d \leftrightarrow \neg g)$$

SAT-based bounded model checking (unrolling)



The system is **unsafe** if and only if

$$I_0 \wedge T_{\langle 1,2 \rangle} \wedge \dots \wedge T_{\langle k-1,k \rangle} \wedge \neg P_k$$

is **satisfiable** for some k .

A. Biere, A. Cimatti, E. Clarke, Y. Zhu (TACAS'99)

EPR-based BMC

EPR encoding:

- ▶ EPR formulas $F_{init}(S)$, $F_{target}(S)$, $F_{next}(S, S')$
- ▶ encoding predicates $init(S)$, $target(S)$, $next(S, S')$

Transition system:

$$\forall S [init(S) \rightarrow F_{init}(S)] \quad (1)$$

$$\forall S, S' [next(S, S') \rightarrow F_{next}(S, S')] \quad (2)$$

$$\forall S [target(S) \leftrightarrow F_{target}(S)] \quad (3)$$

BMC: $init(s_0) \wedge next(s_0, s_1) \wedge \dots \wedge next(s_{n-1}, s_n) \wedge \neg target(s_n)$

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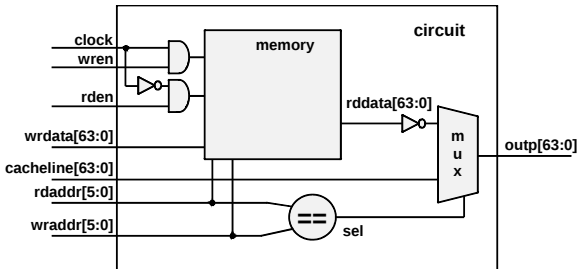
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BMC: $init(s_0) \wedge next(s_0, s_1) \wedge \dots \wedge next(s_{n-1}, s_n) \wedge \neg target(s_n)$

- ▶ EPR encoding provides succinct representation
- ▶ avoids copying transition relation
- ▶ reasoning can be done at higher level
- ▶ major challenge: hardware designs are **very large and complex**

Word level



$\forall S, S' (next(S, S') \rightarrow // \text{ write is enabled}$
 $\forall y (Assoc_{wraddr}(S', y) \rightarrow$
 $\forall A (clock(S') \wedge wren(S') \wedge A = y \rightarrow$
 $\forall B (range_{[0,63]}(B) \rightarrow (mem(S', A, B) \leftrightarrow wrdata(S, B))))).$

BMC with **memories** and **bit-vectors**

first-order predicates: $mem(S, A, B)$, $wrdata(S, B)$.

M. Emmer, Z. Khasidashvili, K. Korovin, C. Stickse, A. Voronkov IJCAR'12

Properties of EPR

Direct reduction to SAT — exponential blow-up.

Satisfiability for EPR is NEXPTIME-complete.

More succinct but harder to solve.... Any gain?

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Restricting instances:

$$\neg \text{mem}(a_1, x_1) \vee \neg \text{mem}(a_2, x_2) \vee \dots \vee \neg \text{mem}(a_n, x_n)$$

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General lemmas:

$$\neg bv_1(x) \vee bv_2(x) \quad \neg bv_2(x) \vee \text{mem}(x, y)$$
$$bv_1(x) \vee \text{mem}(x, y)$$

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Using more expressive logics can speed up reasoning!

Experiments: *iProver* vs Intel BMC

Problem	# Memories	# Transient BVs	Intel BMC	iProver BMC
ROB2	2 (4704 bits)	255 (3479 bits)	50	8
DCC2	4 (8960 bits)	426 (1844 bits)	8	11
DCC1	4 (8960 bits)	1827 (5294 bits)	7	8
DCI1	32 (9216 bits)	3625 (6496 bits)	6	4
BPB2	4 (10240 bits)	550 (4955 bits)	50	11
SCD2	2 (16384 bits)	80 (756 bits)	4	14
SCD1	2 (16384 bits)	556 (1923 bits)	4	12
PMS1	8 (46080 bits)	1486 (6109 bits)	2	10

Large memories:

iProver performs well compared to highly optimised Intel SAT-based model checker.

From bounded to unbounded model checking

EPR-based k-induction

EPR-based k -induction

Base case:

$$\text{init}(s_0) \wedge \text{target}(s_0) \wedge \text{next}(s_0, s_1) \wedge \dots \wedge \text{next}(s_{k-1}, s_k) \wedge \neg \text{target}(s_k)$$

Bad states are not reachable in $\leq k$ steps.

Induction case:

$$\text{target}(s_0) \wedge \text{next}(s_0, s_1) \wedge \dots \wedge \text{target}(s_k) \wedge \text{next}(s_n, s_{k+1}) \wedge \neg \text{target}(s_{k+1})$$

Assume that bad states are not reachable in $\leq k$ steps then bad states are not reachable in $k + 1$ steps.

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Assume that bad states are not reachable in $\leq k$ steps then bad states are not reachable in $k + 1$ steps.

Visited states are non-equivalent

$$\begin{aligned} \forall S, S' (S \not\equiv_p S' \rightarrow \exists \bar{x} [p(S, \bar{x}) \leftrightarrow \neg p(S', \bar{x})]) \\ \forall S, S' (S \not\equiv_\Sigma S' \rightarrow \bigvee_{p \in \Sigma} S \not\equiv_p S') \\ \bigwedge_{0 \leq i < j \leq k} s_i \not\equiv_\Sigma s_j \end{aligned}$$

Z. Khasidashvili, K. Korovin, D. Tsarkov (EPR k -induction)

QBF to EPR

QBF to EPR

QBF:

$$\forall x_1 \exists y_1 \forall x_2 \exists y_2 [x_1 \vee y_1 \vee \neg y_2 \wedge \dots]$$

First-order: Domain: $\{\mathbf{1}, \mathbf{0}\}$; $p(\mathbf{1})$; $\neg p(\mathbf{0})$

$$\forall x_1 \exists y_1 \forall x_2 \exists y_2 [p(x_1) \vee p(y_1) \vee \neg p(y_2) \wedge \dots]$$

Skolemize:

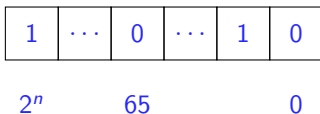
$$\forall x_1 \forall x_2 [p(x_1) \vee p(sk_1(x_1)) \vee \neg p(sk_2(x_1, x_2)) \wedge \dots]$$

EPR: Replace Skolem functions with predicates:

$$\forall x_1 \forall x_2 [p(x_1) \vee p_{sk_1}(x_1) \vee \neg p_{sk_2}(x_1, x_2) \wedge \dots]$$

BV with log-encoded width to EPR

BV with log-encoded width to EPR



Encode bit indexes in **binary** using n bits:

E.g. $\neg bv(\underbrace{0, \dots, 0, 1, 0, 0, 0, 0, 1}_n)$ represents value 0 at index 65.

Succinct encodings of bit-vector operations avoiding bit-blasting:

bv_and , bv_or , bv_shl , bv_shr , bv_mult , bv_add , ...

G. Kovásznaï, A. Fröhlich, and A. Biere (CADE'13)

What's next ?

Abstraction refinement reasoning

Large theories in TPTP

TPTP large theories benchmarks:

- ▶ **Mizar** – formalising mathematics
- ▶ **Isabelle, HOL 4, HOL Light**
translation of higher order problems from different domains into FOL
- ▶ **CakeML** – verification
- ▶ **Cyc/SUMO** – large first-order ontologies

Many of these benchmarks contain **hundreds of thousand of axioms**.

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Observation: large number of axioms is only one indication of complexity.

HOL benchmarks

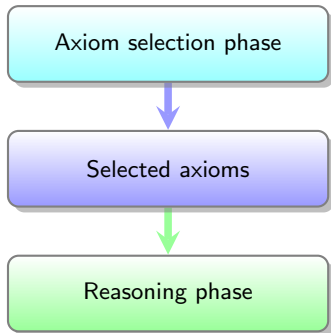
```
fof('thm.misc.read_bytearray_def_compute|split|1', axiom, (  
  ! [V_27B_27, V_27A_27, V_27a_27, V_27n_27, V_27get__byte_27] : s('type.option.option'('type.list.list'(V_27A_27))  
  , 'const.misc.read_bytearray_3'(s('type.fcp.cart'(bool, V_27B_27), V_27a_27), s('type.num.num', 'const.arithmetic.NUME  
RAL_1'(s('type.num.num', 'const.arithmetic.BIT|49|_1'(s('type.num.num', V_27n_27))))), s(fun('type.fcp.cart'(bool, V_  
27B_27), 'type.option.option'(V_27A_27)), V_27get__byte_27))) = s('type.option.option'('type.list.list'(V_27A_27))),  
happ(s(fun(fun(V_27A_27, 'type.option.option'('type.list.list'(V_27A_27))), 'type.option.option'('type.list.list'(V_  
27A_27))), 'const.option.option_CASE_2'(s('type.option.option'(V_27A_27), happ(s(fun('type.fcp.cart'(bool, V_27B_27)  
, 'type.option.option'(V_27A_27)), V_27get__byte_27), s('type.fcp.cart'(bool, V_27B_27), V_27a_27))), s('type.option.o  
ption'('type.list.list'(V_27A_27))), 'const.option.NONE_0')), s(fun(V_27A_27, 'type.option.option'('type.list.list'(V_  
27A_27))), '_dst_x0x11_2'(s(fun(fun('type.list.list'(V_27A_27), 'type.option.option'('type.list.list'(V_27A_27))),  
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list'(V_27A_27))), 'const.misc.read_bytearray_3'(s('type.fcp.cart'(bool, V_27B_27), 'const.words.word_add_2'(s('type.  
fcp.cart'(bool, V_27B_27), V_27a_27), s('type.fcp.cart'(bool, V_27B_27), 'const.words.n2w_1'(s('type.num.num', 'const.a  
rithmetic.NUMERAL_1'(s('type.num.num', 'const.arithmetic.BIT|49|_1'(s('type.num.num', 'const.arithmetic.ZERO_0'))))  
))))), s('type.num.num', 'const.arithmetic._2'(s('type.num.num', 'const.arithmetic.NUMERAL_1'(s('type.num.num', 'con  
st.arithmetic.BIT|49|_1'(s('type.num.num', V_27n_27))))), s('type.num.num', 'const.arithmetic.NUMERAL_1'(s('type.num.  
.num', 'const.arithmetic.BIT|49|_1'(s('type.num.num', 'const.arithmetic.ZERO_0'))))))), s(fun('type.fcp.cart'(bool, V_  
27B_27), 'type.option.option'(V_27A_27)), V_27get__byte_27))), s('type.option.option'('type.list.list'(V_27A_27))),  
'const.option.NONE_0')), s(fun(V_27A_27, fun('type.list.list'(V_27A_27), 'type.option.option'('type.list.list'(V_27A_  
27))), '_dst_x0x11_2'(s(fun('type.list.list'(V_27A_27), 'type.option.option'('type.list.list'(V_27A_27))), 'const  
.option.SOME_0')), s(fun(V_27A_27, fun('type.list.list'(V_27A_27), 'type.list.list'(V_27A_27))), 'const.list.CONNS_0'))  
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```

```
fof('thm.misc.read_bytearray_def_compute|split|2', axiom, (  
  ! [V_27B_27, V_27A_27, V_27a_27, V_27n_27, V_27get__byte_27] : s('type.option.option'('type.list.list'(V_27A_27))  
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p(s(fun(fun(V_27A_27, 'type.option.option'('type.list.list'(V_27A_27))), 'type.option.option'('type.list.list'(V_27  
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7A_27))), '_dst_x0x11_2'(s(fun(fun('type.list.list'(V_27A_27), 'type.option.option'('type.list.list'(V_27A_27))), 'ty  
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```

Reasoning with large theories: axiom selection

Previous approaches: select “relevant axioms”

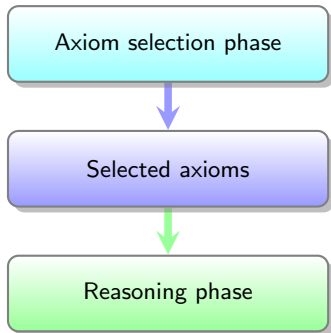
- ▶ Semantic or syntactic structure
 - ▶ SRASS
 - ▶ SInE
- ▶ Machine learning
 - ▶ MaLARea
- ▶ Two phases
 - ▶ Axiom selection
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Observation: large number of axioms is only one source of complexity.

We also have: large number of arguments; large signatures; long/deep clauses; etc.

- ▶ **Abstraction-Refinement**
- ▶ **Interleaving** abstraction and reasoning phases

- ▶ The abstraction is easier to solve
- ▶ If there is no solution, the abstraction is refined

- ▶ Abstraction-Refinement
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- ▶ Over-Approximation

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- ▶ If $A \models \perp$ then $\alpha(A) \models \perp$
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- ▶ Abstraction-Refinement
- ▶ Interleaving abstraction and reasoning phases
- ▶ Over-Approximation
- ▶ Under-Approximation
- ▶ Combination of approximations

- ▶ The abstraction is easier to solve
- ▶ If there is no solution, the abstraction is refined
- ▶ If $A \models \perp$ then $\alpha(A) \models \perp$
- ▶ If $\alpha(A) \models \perp$ then $A \models \perp$
- ▶ Converge rapidly to a solution if it exists

Abstraction-Refinement in ATPs

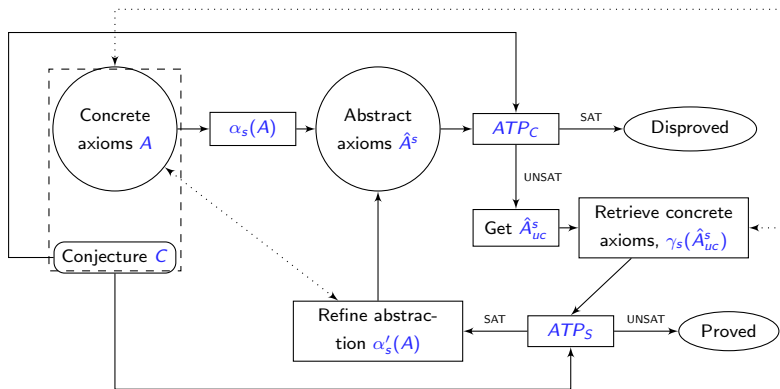
- ▶ ...
- ▶ **Inst-Gen**: Ganzinger, Korovin
- ▶ **SPASS**: targeted decidable fragment Teucke, Weidenbach
- ▶ **Speculative inferences**: Bonacina, Lynch, de Moura
- ▶ **SMT**: conflict and model-based instantiation
de Moura, Ge; Reynolds, Tinelli ...
- ▶ **AVATAR**: new architecture for first-order theorem provers
Voronkov; Regehr, Suda, ...

Over-Approximating Abstractions

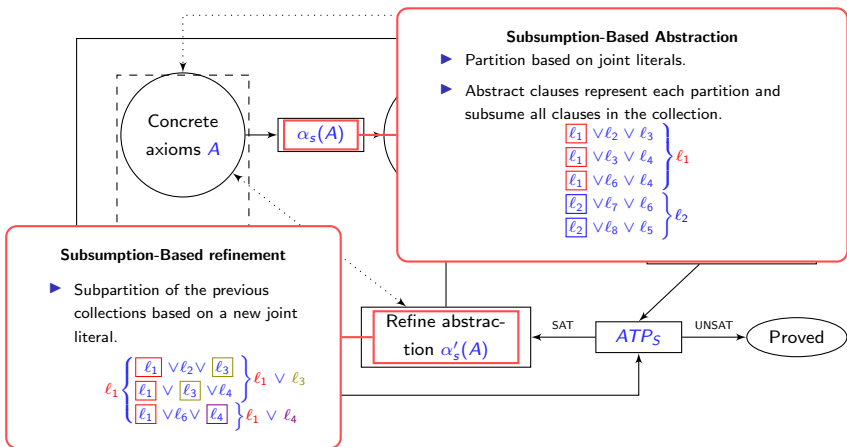
Over-approximation abstractions:

- ▶ Subsumption abstraction
- ▶ Generalisation abstraction
- ▶ Argument filtering abstraction
- ▶ Signature grouping abstraction

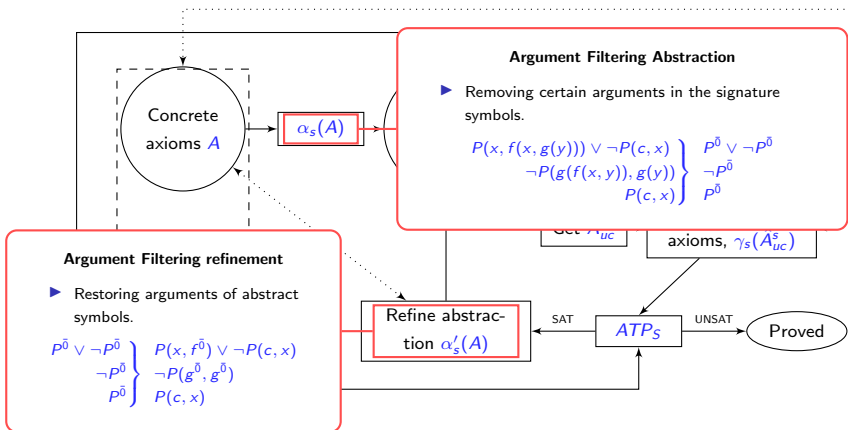
Over-Approximation Procedure



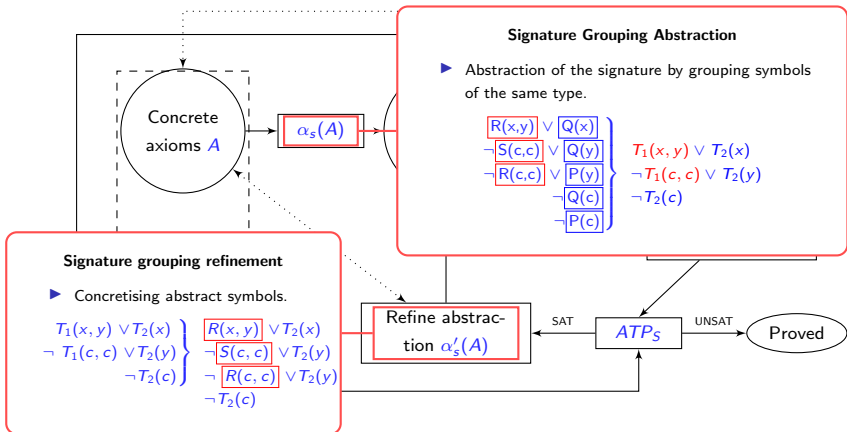
Over-Approximation Procedure



Over-Approximation Procedure

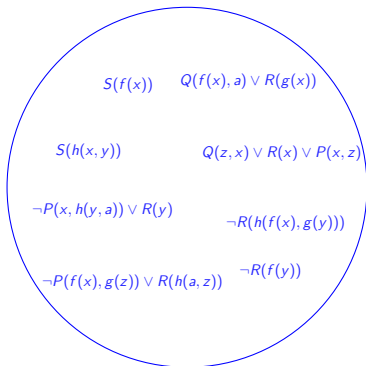


Over-Approximation Procedure



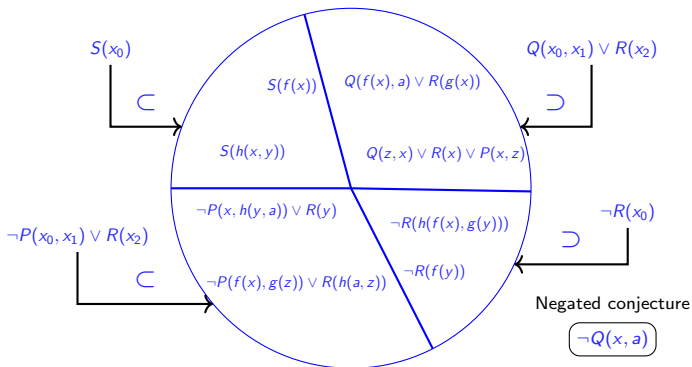
Generalisation abstraction

- ▶ Strengthening abstraction function α_s .
 - ▶ Partition axioms $A = \cup_i A_i$; abstract axiom: $\alpha_s(A_i) \models A_i$



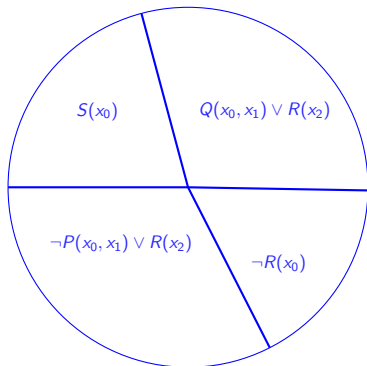
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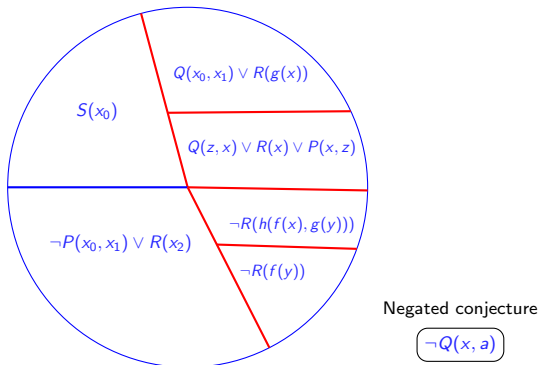


Negated conjecture

$\neg Q(x, a)$

Generalisation abstraction refinement

- ▶ Weakening abstraction refinement.
 - ▶ Sub-partition groups of concrete axioms involved in an abstract proof.



Generalisation abstraction for termination

Consider the following set of clauses:

$$S = \{ \quad \underline{p(g(x), g(x))} \vee \underline{q(f(g(x)))} \\ \underline{g(f(f(x)))} \simeq \underline{g(f(x))} \}$$

A generalisation abstraction of S :

$$\alpha(S) = \{ \quad p(x, x) \vee q(f(x)) \\ g(f(x)) \simeq g(x) \}$$

Superposition is not applicable after subsumption abstraction and therefore S is **satisfiable**.

Over-approximation

Over-approximation abstractions:

- ▶ Subsumption abstraction
- ▶ Generalisation abstraction
- ▶ Argument filtering abstraction
- ▶ Signature grouping abstraction

Combinations of these abstractions

- ▶ `--abstr_ref [sig;subs;arg_filter]`
- ▶ abstractions can enable further abstractions: e.g, argument filtering can enable signature grouping which can enable subsumption

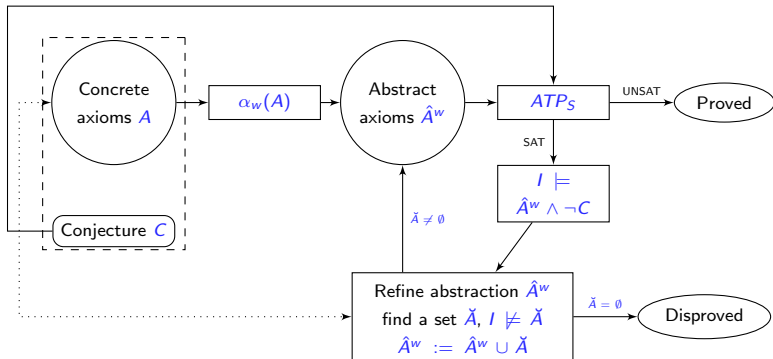
Targeted abstractions:

- ▶ abstractions can target fragments e.g., EPR
- ▶ block superposition inferences

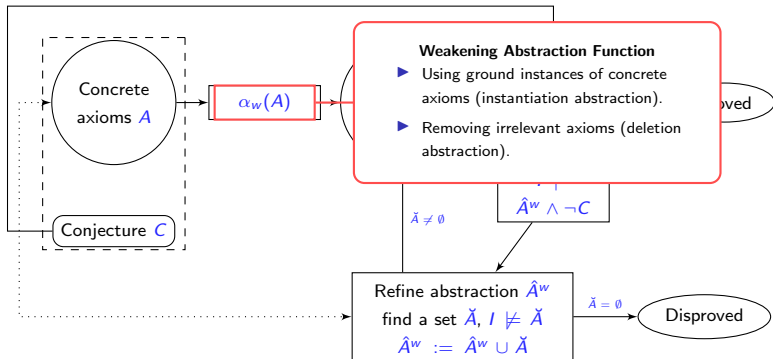
Under-Approximation

- ▶ Weakening abstraction function.
 - ▶ Removing irrelevant axioms using methods like SInE or MaLARea.
 - ▶ Using ground instances of concrete axioms.
- ▶ Strengthening abstraction refinement.
 - ▶ Turning a model I into a countermodel.
 - ▶ Add concrete axioms
 - ▶ Generate and add ground instances of axioms

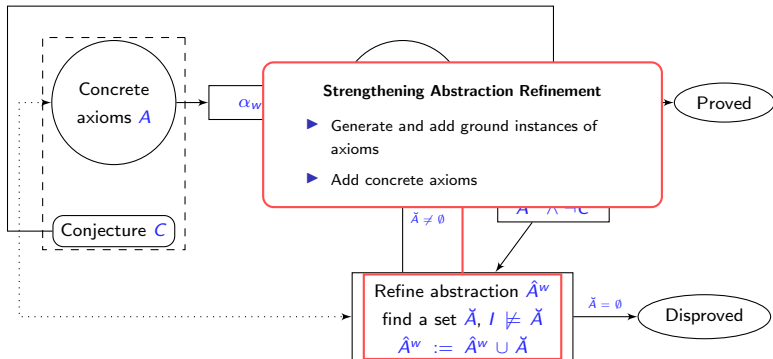
Under-Approximation



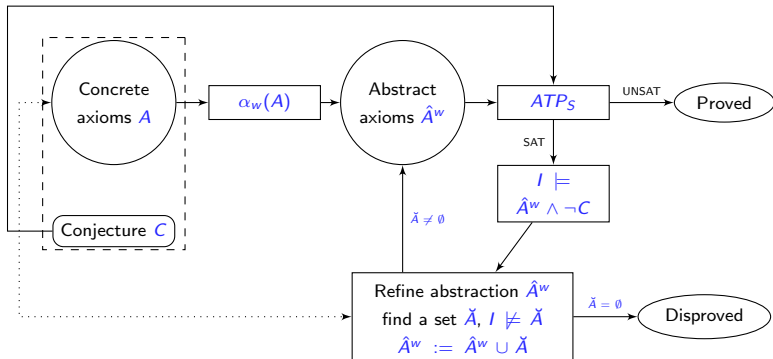
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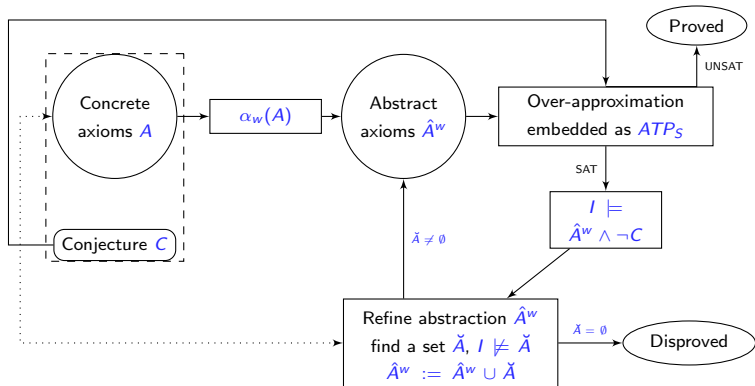
Under-Approximation



Under-Approximation



Combined Approximations



Shared abstractions.

Implementation & Experiments

- ▶ **Abstraction-refinement** implemented in iProver v2.8
- ▶ **Strategies:** *combination* of atomic abstractions

```
--abstr_ref [subs;arg_filger;sig]
```

- ▶ **SInE** as under-approximating abstraction

The Most Effective Strategies

Table: SC = Skolem and constant, SS = Skolem and split symbol.

Depth	Tolerance	Abstractions	Signature	Arg-filter	Until SAT	Solutions
1	1.0	sig, subs, arg-fil		SS	true	1001
1	2.0	subs, sig, arg-fil	SC		false	42
2	1.0	subs, sig, arg-fil	SC		false	23
1	4.0	arg-fil, sig, subs		SS	true	5
1	1.0	subs, sig, arg-fil	SC	SS	false	4
1	1.0	subs, sig, arg-fil			false	2
2	1.0	sig	SC		false	2
1	8.0	subs, sig, arg-fil			false	2
1	1.0	arg-fil, subs, sig		SS	false	2
2	1.0	arg-fil, sig, subs		SS	true	2
2	1.0	arg-fil			false	1
2	1.0	subs, sig			false	1
					Total	1087

Table: CASC-26 LTB comparison (out of 1500 problems)

Vampire 4.0	Vampire 4.2	MaLAREa	iProver 2.8	iProver 2.6	E LTB
1156	1144	1131	1087	777	683

Abstraction-refinement current work

- ▶ Abstractions targeted for specific theories
- ▶ Goal directed abstractions
- ▶ Reuse of abstractions
- ▶ Different combination schemes/ ML
- ▶ Target abstractions for theories

Conclusions

Instantiation-based theorem proving for first-order logic:

- ▶ Modular combination of SAT/SMT and first-order reasoning
- ▶ Combination of proof search and model search
- ▶ Abstraction-refinement for large/complex problems

Further directions:

- ▶ The quest of combining first-order and theories: highly undecidable
- ▶ Combination with SMT approaches to quantifier instantiation
- ▶ Abstraction-refinement as a generalisation of instantiation based reasoning ?

Extra: efficient datastructures and indexes

Indexing

Why indexing:

- ▶ Single subsumption is NP-hard.
- ▶ We can have 100,000 clauses in our search space
- ▶ Applying naively between all pairs of clauses we need 10,000,000,000 subsumption checks !

Indexing

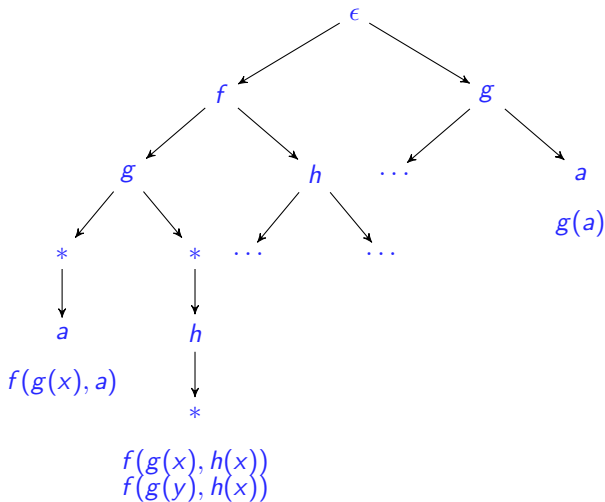
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Indexes in iProver:

- ▶ **non-perfect discrimination trees** for unification, matching
- ▶ **compressed feature vector indexes** for subsumption, subsumption resolution, dismatching constraints.

Unification: Discrimination trees



Efficient filtering **unification**, **matching** and **generalisation** candidates

Subsumption: Feature vector index

Subsumption is very expensive and usual indexing are complicated.

Feature vector index [Schulz] works well for subsumption, and many other operations

Design efficient filters based on “features of clauses”:

- ▶ clause C can not subsume any clause with number of literals strictly less than C

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- ▶ clause C can not subsume any clause with the number of occurrences of a symbol f less than in C

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Feature vector index

Fix: a list of features:

1. number of literals
2. number of occurrences of f
3. number of occurrences of g

With each clause associate a **feature vector**:

numeric vector of feature values

Example: feature vector of $C = p(f(f(x))) \vee \neg p(g(y))$ is

$$fv(C) = [2, 2, 1]$$

Arrange feature vectors in a trie data structure similar to discrimination tree

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For retrieving all **candidates which can be subsumed** by C we need to traverse only vectors which are **component-wise greater or equal** to $fv(C)$.

Compressed feature vector index [iProver]

The **signature based features** are most useful but also expensive.

Example: if signature contains 1000 symbols and we use all symbols as features then feature vector for **every clause** will be 1000 in length.

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Basic idea: for each clause most features will be 0.

Compress feature vector: use list of pairs $[(p_1, v_1), \dots, (p_n, v_1)]$ where p_i are non-zero positions and v_i are values that start from this position. Sequential positions with the same value are combined.

iProver uses compressed feature vector index for forward and backward subsumption, subsumption resolution and mismatching constraints.